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A hands-on, beginner-friendly guide to building and programming LEGO® robots. You're the new owner of a LEGO® robotics kit. Now what? Getting Started with

LEGO® MINDSTORMS teaches you the basics of robotics engineering, using examples compatible with the LEGO® MINDSTORMS Robot Inventor and SPIKE Prime sets. You'll be making remote-control vehicles, motorized grabbers, automatic ball launchers, and other exciting robots in no time. Rather than feature step-by-step instructions for building a handful of models, you'll find essential information and expert tips and tricks for designing, building, and programming your own robotic creations. The book features a comprehensive introduction to coding with Word Blocks, an intuitive visual programming language based on Scratch, and explores topics such as using motors and sensors, building sturdy structures, and troubleshooting problems when things go wrong. As you learn, loads of challenges and open-ended projects will inspire you to try out ideas. Your journey to becoming a confident robot designer begins here. AARP Digital Editions offer you

practical tips, proven solutions, and expert guidance. While a majority of workers have money invested in their 401(k) plans and are relying on these funds for retirement, few truly understand how to manage and maintain these accounts, especially during the recent economic downturn. In 2008 alone, most 401(k) holdings declined by twenty percent. These losses, compounded by plan changes, have only led to more confusion. The Second Edition of *Getting Started in Rebuilding Your 401(k) Account* offers up-to-date answers to frequently asked questions regarding these accounts and contains simple strategies for improving 401(k) returns—including moving money out of company stock, rolling over plans when leaving an employer, and moving some holdings to FDIC insured banks. Explains the basics of 401(k) plans from what they are to how they work. Discusses new rules in the 401(k) arena, from automatic enrollment to how plans can be taxed

Includes information on setting financial goals and choosing the investments that are right for you. 401(k) plans have become a significant source of retirement funds for many.

Learn how to make the most of them with the Second Edition of *Getting Started in Rebuilding Your 401(k) Account*. *Windows 10 The Beginner's Guide to Mastering Windows 10* You can get more out of your Windows operating system because the "Windows 10: The Beginner's Guide to Using the Operating System" is designed for your help. This book contains important tips, tricks, and techniques that will prove helpful for you to increase the efficiency of this new system. If you want to explore the features and unique applications of this windows, then you can read this book for your help. The book will help you to understand the basic and advanced settings of Windows 10. The book covers all important topics so that you can increase the productivity of this window. You will learn about updates, installation, the

configuration of apps, and lots of other things. The Start Menu of Windows 10 has lots of things for you. This book will offer: Overview of Windows 10 Getting Started with Windows 10 Start Menu, Features, Lock Screens and Personalized Accounts Downloading and Setting of Default Apps and Updates Tips and Tricks to Increase the Productivity of Windows 10 You will learn the compatibility and other important requirements to install this windows on your laptop or mobile. Download this book, if you are ready to take the advantage of this wonderful operating system powered by Microsoft. Download your E book "Windows 10: The Beginner's Guide to Mastering Windows 10" by scrolling up and clicking "Buy Now with 1-Click" button! What is the difference between a virtual machine and a Docker container? A virtual machine (VM) is like a house. It is fully contained with its own plumbing and heating and cooling system. If you want another house, you build a new

foundation, with new walls, new plumbing, and its own heating and cooling system. VMs are large. They start their own operating systems. Containers are like apartments in an apartment building. They share infrastructure. They can be many different sizes. You can have different sizes depending on the needs. Containers "live" in a Docker host. If you build a house, you need many resources. If you build an apartment building, each unit shares resources. Like an apartment, Docker is smaller and satisfies specific needs, is more agile, and more easily changed. This IBM® Redbooks® publication examines the installation and operation of Docker Enterprise Edition on the IBM Z® platform. Getting Started with Improvisation is a practical and imaginative introduction to improvising for instrumentalists and pianists of any age, from pre-reading to early intermediate stage. A journey around the world, you'll explore music from other cultures as well as developing

your improvising skills and building confidence. This book includes an enhanced CD, featuring audio tracks to play along with and piano accompaniments to download. No book is born in a vacuum. There must always be somebody who needs the book, somebody who will read and use it, and somebody who will write it. I walked with the idea of this book for a long time. However, its final concept came into reality during my lectures, in February 2005, at the Universiti Malaysia Sabah in Borneo. I realized that my students needed a bit more than just my lectures. They needed a text that they could follow during lab sessions or after classes so they could learn at any time, at their own pace. Therefore, I decided to write a small book with just a few chapters covering the different areas of applying the Computer Algebra System called MuPAD in different areas of mathematics. I intended each chapter to be short enough to be covered in a reasonably short time, about 2

to 4 hours. Another important objective was to have each chapter completely independent of the others, so that the readers could easily select and read the chapters that they needed the most, without being forced to read the whole book. There was one obstacle for such a concept—the large number of graphics I used to visualize mathematics. Therefore, I finally decided to write a separate chapter covering the major concepts of MuPAD graphics. The graphics chapter, together with the introductory chapter, forms the base for all the remaining chapters. If you are a game developer interested in learning Unity 3D from scratch and becoming familiar with its core features, then this book is for you. No prior knowledge of Unity 3D is required. What can you do with the Raspberry Pi, a \$35 computer the size of a credit card? All sorts of things! If you're learning how to program, or looking to build new electronic projects, this hands-on guide will show you

just how valuable this flexible little platform can be. This book takes you step-by-step through many fun and educational possibilities. Take advantage of several preloaded programming languages. Use the Raspberry Pi with Arduino. Create Internet-connected projects. Play with multimedia. With Raspberry Pi, you can do all of this and more. Get acquainted with hardware features on the Pi's board. Learn enough Linux to move around the operating system. Pick up the basics of Python and Scratch—and start programming. Draw graphics, play sounds, and handle mouse events with the Pygame framework. Use the Pi's input and output pins to do some hardware hacking. Discover how Arduino and the Raspberry Pi complement each other. Integrate USB webcams and other peripherals into your projects. Create your own Pi-based web server with Python. This IBM® Redbooks® publication introduces OSGi applications and Java™ Persistence API (JPA) 2.0

technology and describes their implementation in the Feature Pack for OSGi Applications and JPA 2.0 for WebSphere Application Server 7.0. The book will help you understand the position of these new technologies as well as how to use them for Java enterprise development in a WebSphere Application Server environment. Though synergetic, both technologies can be used in isolation. This publication is structured to appeal to administrators, application developers, and all those individuals using the technologies together or independently. The book is split into two parts. Part 1, "Architecture and overview" on page 1 introduces OSGi applications and JPA 2.0 and describes how to set up a development and test environment. Part 2, "Examples" on page 55 uses examples to illustrate how to exploit the features of OSGi applications and JPA 2.0. Chapter 1 of this book is now available online: bit.ly/2k3dSK6 Chapter 8 of this

book is now available online: bit.ly/2jxrv4F Getting started with Java programming language is a hands-on guide to begin developing programs using Java. This book is meant for students and professionals with little or no knowledge of Java. The examples that accompany this book are based on Java 8. You can download the examples (consisting of 30 sample projects) discussed in this book from the following Google Drive location: <https://drive.google.com/open?id=0B1IwsLB5TOglZXYxWW9JMndUX3M>. Chapter 1 - Hello World! Chapter 2 - Variables, data types and operators Chapter 3 - Control flow statements Chapter 4 - Objects, classes and methods Chapter 5 - Packages, access modifiers, static and this keywords Chapter 6 - Object-oriented programming concepts Chapter 7 - Abstract classes and interfaces Chapter 8 - Exception handling Chapter 9 - Arrays, immutability, recursive methods and wrapper classes This handbook highlights the importance of

communications and public relations for building a successful organisation, mobilising support, and helping the organisation achieve its aims and objectives. It provides all the basics to help develop an effective communications strategy and a plan of action, and covers the main techniques involved, including: Leaflets, newsletters, publications, and reports Websites, Internet mailing, video and other audio-visual media How to get coverage in the print and broadcast media How to monitor feedback and response The presentation is simple and clear and includes worked examples, case studies and exercises. The authors also provide useful tips on writing clearly, editing, illustration and design. Immensely practical and easy to follow, this do-it-yourself handbook will be of considerable use to NGOs, public sector organisations, those working for social change, and anyone interested in communications and public relations. An introduction to

coding for kids Coding know-how is the coolest new tool kids can add to their creativity toolboxes—and all they need to get started is a computer connected to the internet and the lessons in this book. Easy! The book offers fun step-by-step projects to create games, animations, and other digital toys while teaching a bit about coding along the way. Plus, each project has an end goal to instill confidence and a sense of accomplishment in young coders once the project comes to life. Create simple applications in Scratch to learn how to build things with coding Experiment with “real” coding with tools built in JavaScript Use free online tools Share what you build with friends, family, and teachers Get creative and get coding! Learn computer programming the easy way with Processing, a simple language that lets you use code to create drawings, animation, and interactive graphics. Programming courses usually start with theory, but this book lets you jump right into creative and

fun projects. It's ideal for anyone who wants to learn basic programming, and serves as a simple introduction to graphics for people with some programming skills. Written by the founders of Processing, this book takes you through the learning process one step at a time to help you grasp core programming concepts. You'll learn how to sketch with code - - creating a program with one a line of code, observing the result, and then adding to it. Join the thousands of hobbyists, students, and professionals who have discovered this free and educational community platform. Quickly learn programming basics, from variables to objects Understand the fundamentals of computer graphics Get acquainted with the Processing software development environment Create interactive graphics with easy-to-follow projects Use the Arduino open source prototyping platform to control your Processing graphics A Highly Visual Guide To Developing A Personal

Forex Trading Strategy Getting Started In Forex Trading Strategies "A great next step to read for the beginning trader. It contains practical advice and resources on trading FOREX that only come with experience." -Derek Ching, President, Hawaii Forex "We have members from over 125 countries on our Web site and plan to make Getting Started in ForexTrading Strategies a 'must read' for those looking to trade the FOREX market. It is good to see a book that emphasizes the importance of other elements, such as money management, which are crucial to master if one is to stay in this game. Well done!" -Jay Meisler, cofounder, Global-View.com Written in a straightforward and accessible style, Getting Started in Forex Trading Strategies is a highly visual guide to foreign exchange trading that introduces you to the Codex Method-a proven process that allows you to tailor a trading strategy to your own personal preferences. Divided into four comprehensive parts, this

reliable resource opens with a brief overview of traditional FOREX strategies. From here, author Michael Duane Archer outlines his own personal codex-as he guides you through the process of developing yours-and reveals how to use this approach to make, monitor, and exit a trade. Along the way, Archer reveals the best ways to implement your strategy and discusses the importance of consistently keeping trading records. In his previous book, *Getting Started in Currency Trading*, Archer set a solid foundation for trading the currency market by illustrating how it operated. Now, with *Getting Started in Forex Trading Strategies*, Archer goes a step further by showing you how to cultivate a personal trading strategy that will allow you to succeed within this dynamic environment. *Windows Live Movie Maker* is a small but powerful movie editing application from Microsoft. It is a complete rewrite of the old *Movie Maker* software with a new audience in mind. The

focus of this new edition is on giving you the power to quickly create movies and slideshows to share with your friends and family. The movies can be a combination of your favorite pictures and home movies set to your own soundtrack. You can add cool effects to transition between scenes, and captions to add a narrative to your movie. With *Movie Maker*, users can: Edit digital video and photos, including adding music and narration Apply animation effects to videos and photos Create DVDs for personal use, including menu systems for navigation Deploy and execute Microsoft Azure container and containerized applications on Azure. This second book in author Shimon Ifrah's series on containers will help you manage and scale containers along with their applications, tools and services. You'll start by setting up the Azure environment and quickly work through techniques and methods of managing container images with Azure Container Registry (ACR). As you move forward,

deploying containerized applications with Azure container instances and Azure Kubernetes Service is discussed in detail, and in the process, you'll see how to install Docker container host on Azure Virtual Machine. This is followed by a discussion on security in Azure containers where you'll learn how to monitor containers and containerized applications backed by illustrative examples. Next, you will review how to scale containers along with methods for backing up and restoring containers and containerized applications on Azure. Towards the end, the book demonstrates troubleshooting applications and Docker container host issues in Azure. Getting Started with Containers in Azure will equip you to deploy, manage and secure containerized applications using Azure tools and services for containers. What You'll Learn Explore containers on Microsoft Azure. Store Docker images on Azure Container Registry Automate deployment

of container services using Azure CLI and Azure Cloud Shell Use Azure Container Instances (ACI) for smaller deployment Who This Book Is For Azure administrators, developers, and architects who want to get started and learn more about containers and containerized applications on Microsoft Azure. GETTING STARTED IN THE COMPUTERIZED MEDICAL OFFICE: FUNDAMENTALS AND PRACTICE will help prepare your students to work with any practice management software used in medical offices today. The book follows the flow of information as patients are scheduled and seen in a medical office, through procedure posting, billing and collections. Content within the book is grouped by subject for easy reading, followed by immediate application of the concepts to the software. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version. Getting Started in Track and

Field Athletics-advice, ideas and great stories for parents, coaches, teachers, and young athletes. IBM® z/OS® Container Extensions (IBM zCX) is a new feature of the next version of the IBM z/OS Operating System (z/OS V2.4). It makes it possible to run Linux on IBM Z® applications that are packaged as Docker container images on z/OS. Application developers can develop, and data centers can operate, popular open source packages, Linux applications, IBM software, and third-party software together with z/OS applications and data. This IBM Redbooks® publication helps you to understand the concepts, business perspectives and reference architecture for installing, tailoring, and configuring zCX in your own environment. Real estate day trading is using the Internet to buy and sell houses without leaving home. In many cases, the investor closes on a house and resells it the same day. Readers will learn the author's system for how to buy and sell 5-10 houses a month in

today's market, using the Internet, phone, fax, and email to analyze, research, and find the properties, buyers, and others needed for the transaction. Author Larry Goins has personally done deals in nine different states and has students in the US, Canada, Australia, New Zealand, Japan, China, Israel, the Philippines, and Denmark. Day trading can be used for wholesaling properties to other investors, retailing, lease options, short sales, foreclosure investing, etc. The basic steps are: Search online for potential properties to make offers on, using specific techniques for finding the right ones. Once an offer is accepted, usually within 1-2 weeks, put it on paper using clauses included in the book, and get the property inspected by a rehab contractor to get a free estimate of how much the repairs will cost. This is done by finding reputable contractors online and through referrals from realtors and through autoresponders. Order an appraisal. Sell it fast! Using

the buyers list you have built on the internet through email marketing groups, social networking sites, blogs, free classified sites, bank-owned property sites, and more, send an email with the details of the property and instructions on how they can get the property under contract. Usually within two hours several potential buyers will reply. Set up a closing to buy it and to sell it on the same day; closings are about 30 minutes apart. Buy it at 10:00 and sell it at 10:30, for example. There are many ways to fund and close on the property. The book will contain step-by-step, easy processes for assignments, options, flex options, simultaneous closings, using hard money, private money, cash partners, and credit partners, none of which will require an investor's own cash or credit. With praise from New York Times Bestselling Author Dr. Albert Lowery, Robert Shemin, Frank McKinney and foreword by Michael E. Gerber. Larry Goins (Lake Wylie, SC; www.larrygoins.com) is one of

the real estate industry's most popular speakers. He buys and sells 5-15 houses a month all over the US, in today's difficult market, from the comfort of his office. Larry speaks live an average of twice a week and holds two to three teleconferences a week. He is licensed as a mortgage lender, mortgage broker, real estate broker, and general contractor in North and South Carolina. Larry served as President (2003 & 2004) of the Metrolina Real Estate Investors Association in Charlotte, NC, a not-for-profit organization that has over 350 members (it is also the local chapter of the National Real Estate Investors Association). He has been investing in real estate for over 20 years. Written specifically for the novice, *Getting Started in Trading* explains the basics of trading, in any time frame. While most beginner books answer such technical questions as "What is a put" and "What is a call", this book describes both the "what" of trading and the how: how do I place a trade, how do I select a

broker, and what do I tell them when I open my account? It provides detailed information on selecting a computer, software packages, and data sources. The book is written in a casual, conversational style. It is easily accessible to those who have no prior knowledge in 3D printing, yet the book's message is solidly practical, technically accurate, and consumer-relevant. The chapters include contemporary, real-life learning exercises and insights for how to buy, use and maintain 3D printers. It also covers free 3D modeling software, as well as 3D printing services for those who don't want to immediately invest in the purchase of a 3D printer. Particular focus is placed on free and paid resources, the various choices available in 3D printing, and tutorials and troubleshooting guides. What is the 10-day green smoothie cleanse? Why is detoxification necessary? How do you know that your body needs a cleansing? How much weight can you lose? Do you rely

completely on green smoothies? What problems can you encounter while on this diet? Is it a healthy way of dieting? Where can I get some recipes? Find out the answers to all these questions in this guide. This guide aims to give people the essential skills they need to get maximum benefit from the Internet. Written in jargon-free language, it should be useful for those unfamiliar with the communications revolution that the Internet embodies. Windows 7 is the best release of Windows yet. It's easier to use, more fun, and is a worthwhile jump from Windows XP and Windows Vista. Getting Started with Windows 7 is written for new and experienced computer users alike, to help them use Windows 7 AND have fun! This book: Provides an easy-to-read style and tone without overwhelming technical jargon. Walks through common and uncommon tasks with step-by-step procedures, including over 300 screen shots and figures. Includes Explained, Advanced, and Linked tips for

additional explanations, handy tips, and related information. Explains how to protect yourself and your computer with User Accounts, Security, Backup and Recovery, and good practices. Helps you move from earlier versions of Windows to Windows 7, by exploring the improved navigation and desktop, personalization features, and easy migration from an older computer using the Windows Easy Transfer. Explains how to set up your own Home Network to share files, storage, printers, and Internet access between Windows 7, Windows XP, and Windows Vista computers. connect Windows 7 computers with each other using HomeGroup. If you've made the jump from Windows XP or Vista, or you are considering it, Getting Started with Windows 7 is your guide to success with Windows. Getting Started for Internet of Things with Launch Pad and ESP8266 provides a platform to get started with the Ti launch pad and IoT modules for Internet of Things applications.

The book provides the basic knowledge of Ti launch Pad and ESP8266 based customized modules with their interfacing, along with the programming. The book discusses the application of Internet of Things in different areas. Several examples for rapid prototyping are included, this to make the readers understand the concept of IoT. The book comprises of twenty-seven chapters, which are divided into four sections and which focus on the design of various independent prototypes. Section-A gives a brief introduction to Ti launch pad (MSP430) and Internet of Things platforms like GPRS, NodeMCU and NuttyFi (ESP8266 customized board), and it shows steps to program these boards. Examples on how to interface these boards with display units, analog sensors, digital sensors and actuators are also included, this to make reader comfortable with the platforms. Section-B discusses the communication modes to relay the data like serial out, PWM and I2C. Section-C

explores the IoT data loggers and shows certain steps to design and interact with the servers. Section-D includes few IoT based case studies in various fields. This book is based on the practical experience of the authors while undergoing projects with students and partners from various industries. If you have experiences in Arduino development using Sketch program, your Sketch program can run on Raspberry Pi 2 with Windows 10 IoT Core. This book helps you get started with Arduino Wiring development using Visual Studio 2015. The following is highlight topics in this book: * Setting Up Development Environment * Digital I/O * Serial Communication * Analog I/O * Working with I2C/TWI Protocol * Working with SPI Protocol This book explores the world of microcontroller development through friendly lessons and progressively challenging projects, which will have you blink LEDs, make music with buzzers & interact with different sensors like

accelerometers and temperature sensors. This book is focused on the MSP-EXP430G2 LaunchPad Evaluation Kit, which is a complete microcontroller development platform that includes everything you need to start creating microcontroller-based projects. Many of the 25+ projects will also leverage external components, such as the highly-integrated Educational BoosterPack, which is a modular extension to the LaunchPad and includes many components such as an RGB LED, character LCD & potentiometer. This book provides helpful guides that break down hardware circuits through visual diagrams and includes fully-commented code examples. Concepts are broken down and explained in an easy to follow language and analogies to help you understand the principles behind each project/system. The projects will encourage you to use and even combine the fundamental concepts to develop your ideas in creating

new microcontroller solutions. Coverage includes: Digital Input/Output: buttons, LEDs, turning anything into a button Analog Input/Output: sensors, temperature, accelerometer, potentiometer, etc. Programming fundamentals: conditional branches & loops, flow, logic, number systems Pulse-Width Modulation (PWM): square wave, buzzer, analog signal simulation Serial Communication: UART, SPI & I2C Code development using Energia, a free, open-source code editor and compiler Debugging through serial communication with a computer Interfacing with external components such as LEDs, buzzers, potentiometers, sensors & more. With the help of this book, you will be challenged to think about developing your own unique microcontroller-based application, and you will be equipped to start solving various problems, adding intelligence to existing products, or even developing your own innovative creations with a LaunchPad development

kit. Includes over 25 projects which focuses on a learn by doing approach Contains easy to follow diagrams and code examples Covers Programming fundamentals, such as conditional branches and loops, flow, logic, number systems The definitive guide to getting out of the office and getting into consulting Getting Started in Consulting, Fourth Edition is the acclaimed real-world blueprint to professional and financial freedom. For nearly two decades, this invaluable resource has helped thousands of people quit the daily grind and become their own boss. This practical and motivational guide provides the tools and knowledge to control your future and secure your fortune. From establishing goals and sorting out the legal and financial paperwork, to advanced marketing strategies and relationship building techniques, this indispensable book offers step-by-step instructions for you to establish and grow your own consultancy business. This extensively revised and updated fourth

edition includes new and expanded coverage on topics including utilizing informal media, changes in legal and financial guidelines, key distinctions of wholesale and retail businesses, and much more. Author Alan Weiss delivers expert advice on how to combine minimal overhead with optimal organization to produce maximum income. Every step in the process is clearly explained, including financing, marketing, bookkeeping, establishing your fees, and more. This guide is a comprehensive, one-stop source for everything you need to prosper in the rapidly expanding world of private consultancy. Adopt a pragmatic and profitable strategy to achieve incredible results from your consultancy business. Learn to identify and address the most common issues facing your prospects and clients. Leverage technology to reduce labor, maximize profitability, and increase discretionary time. Access sample budgets, case studies, references and appendices,

downloadable tools and forms, and online resources. The modern business landscape presents unique opportunities for those willing to take the leap from corporate offices to home offices. *Getting Started in Consulting, Fourth Edition* is the must-have guide for anyone seeking to cut their own path to their own consulting business. The definitive introduction to FOREX trading. *Getting Started in Currency Trading, Fourth Edition* is both an introduction and a reference manual for beginning and intermediate traders. Starting with a description of the Foreign Exchange (FOREX) market and a brief history, the book includes an invaluable section made up of relevant FOREX terms clearly defined using examples. The FOREX market has grown substantially and evolved dramatically in recent years, and this new edition is designed to help the reader to adapt and take advantage of these changes. Including coverage of how to open a trading account, a step-by-step walk through the

physical processes of placing and liquidating currency orders, and information on trading strategy and tactics complete with fundamental and technical analysis, the book has everything needed to assist the trader in the decision making process. New edition is revised and expanded to take into account all of the recent changes in the currency market Now includes a step-by-step introduction for the new trader and additional material on regulation FOREX arithmetic calculations are presented in a clear, easy to understand way Recommendations, guidelines, and caveats appear throughout the book This new edition of Getting Started in Currency Trading contains significant new information, including a chapter on computers and FOREX, managed FOREX, and new information about regulation, alongside the author's successful trading plan, designed to help the reader put it all together. With the almost constant scaling of applications and environments,

the need for good logging practices has likewise scaled exponentially. This book will help you understand the value of logging, the best practices for logs and introduce you to a number of tech stacks including languages and frameworks. It's the ultimate resource for jumping into a new language or discovering new tricks in a familiar one. And you'll learn the value that centralized logging brings on scale. All proceeds from this book will be donated by Scalyr to Girls Who Code Provides information on the basics of a digital camera's features and functions, including shutter speed, aperture, shooting modes, exposure, and lenses. This IBM Redbooks publication provides a getting started level of information about supporting the IBM Virtualization Engine TS7510 under i5/OS, primarily using the Backup Recovery and Media Services (BRMS), 5722-BR1, management product. BRMS is the primary backup and recovery management product for i5/OS. This book

cannot make you an expert in i5/OS backup and recovery or in the use of BRMS. It also cannot make you an expert in full usage and management of the IBM Virtualization Engine TS7510 capabilities. More complete coverage of the TS7510 is included in the book IBM Virtualization Engine TS7510: Tape Virtualization for Open Systems Servers, SG24-7189. However, this book does provide sufficient information and examples to get you up and running with the IBM Virtualization Engine TS7510 attached to an i5/OS partition or system using BRMS. This book also helps you to understand where the IBM Virtualization Engine TS7510 can fit into your complete set of backup and recovery processes where multiple systems or servers, or logical partitions have to save data to a common repository. The TS7510 helps you to minimize your backup window, facilitates data sharing among the multiple systems, and helps you to minimize your total cost of ownership (TCO) in the

backup and recovery area. Your plain-English guide to understanding and using technical chart patterns Chart pattern analysis is not only one of the most important investing tools, but also one of the most popular. Filled with expert insights and practical advice from one of the best in the business, Getting Started in Chart Patterns, Second Edition helps new and seasoned traders alike profit by tracking and identifying specific chart patterns. Substantially revised and expanded, this new edition stay true to the original, with author Thomas Bulkowski's frank discussion of how trading behavior can affect the bottom line. Interwoven throughout the technical presentations are fascinating anecdotes drawn from the author's quarter-century as a professional trader that vividly demonstrate how one of the best in the business leverages the power of chart patterns. Includes additional charts for ETFs and mutual funds Introduces more than 40 key chart formations, as well as trading tactics that

can be used in conjunction with them. Supplies actual trades, with their corresponding dollar amounts. If you're looking to gain a better understanding of this discipline, look no further than the Second Edition of *Getting Started in Chart Patterns*. *Getting Started* provides beginning runners with everything they need to know to get off on the right foot. Full-color photographs demonstrate proper running technique and equipment. Runners learn how to incorporate interval, tempo, and Fartlek training to achieve optimum performance from the start. Rounding out the volume are cross-training suggestions, along with valuable tips on increasing speed and endurance. The definitive introduction to FOREX trading *Getting Started in Currency Trading, Fourth Edition* is both an introduction and a reference manual for beginning and intermediate traders. Starting with a description of the Foreign Exchange (FOREX) market and a brief history, the book includes an invaluable

section made up of relevant FOREX terms clearly defined using examples. The FOREX market has grown substantially and evolved dramatically in recent years, and this new edition is designed to help the reader to adapt and take advantage of these changes. Including coverage of how to open a trading account, a step-by-step walk through the physical processes of placing and liquidating currency orders, and information on trading strategy and tactics complete with fundamental and technical analysis, the book has everything needed to assist the trader in the decision-making process. New edition is revised and expanded to take into account all of the recent changes in the currency market. Now includes a step-by-step introduction for the new trader and additional material on regulation. FOREX arithmetic calculations are presented in a clear, easy-to-understand way. Recommendations, guidelines, and caveats appear throughout

thebook This new edition of Getting Started in Currency Trading contains significant new information, including a chapter on computers and FOREX, managed FOREX, and new information about regulation, alongside the author's successful trading plan, designed to help the reader put it all together.

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