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This volume - from the Soviet Domestic Politics workshop sponsored by the Social Science Research Council - marks an end and a new beginning, that is, it deals with the end of Sovietology, and the arrival (the beginning) of a new generation of scholars and their ideas in the social sciences. The unique and award-winning Unofficial Guides series is a collaboration between senior students, junior doctors and specialty experts. This combination of contributors understands what is essential to excel on your course, in exams and in practice - as well as the importance of presenting information in a clear, fun and engaging way. Packed with hints and tips from those in the know, when you are in a hurry and need a study companion you can trust, reach for an Unofficial Guide. Candidate Briefings, Patient Briefings and Mark Schemes allows you to role play a real life OSCE exam. It walks you through each station you will encounter- complete with a briefing for the actor playing the patient, a briefing for the student, and a mark scheme and questions to ask for the examiner. Ideal for OSCE candidates as a clear, compact revision guide, this book will also make a useful day-to-day reference guide for professionals. Companion to The Unofficial Guide to Passing OSCEs 4e Provides a step-by-step, practical guide to all OSCE exams and revision Practice examples of examiner questions, with model answers, to minimise the risk of surprises on the day Written and reviewed by doctors and senior medical students - practical guidance from those in the know Facilitates practice in groups of 2-3 as if going through the real exam References COVID regulations for exams New matched stations around data interpretation and ophthalmology Multiple answers to examiner questions in each scenario

The Ender Dragon, infected by the Herobrine virus, has escaped into the Overworld! Gameknight999 and his father, Monkeypants271, traveled all the way to The End and banished the evil virus Herobrine to the only place they knew nothing could survive: the Void. They thought they had finally destroyed the enemy . . . But through the Void, Herobrine's viral lines of code were able to spread all throughout The End, infecting the horrible Ender Dragon. After gaining the teleportation powers of the endermen, the dragon escaped out into the Overworld! Terrorizing Minecraft, the dragon's evil presence is now transforming the lush and beautiful land into the dark and desolate world of The End. It will be up to Gameknight999, his dad, and their NPC friends to defeat the dragon without releasing Herobrine, while at the same time battling a massive army led by Feyd, the king of the endermen, and Xa-

Tul, the zombie king. With everything on the line, Gameknight must use every bit of skill and bravery to save the entire Overworld from destruction. Sky Pony Press, with our Good Books, Racehorse and Arcade imprints, is proud to publish a broad range of books for young readers—picture books for small children, chapter books, books for middle grade readers, and novels for young adults. Our list includes bestsellers for children who love to play Minecraft; stories told with LEGO bricks; books that teach lessons about tolerance, patience, and the environment, and much more. While not every title we publish becomes a New York Times bestseller or a national bestseller, we are committed to books on subjects that are sometimes overlooked and to authors whose work might not otherwise find a home. GENRE: Children's Adventure (An Unofficial Minecraft Book for Kids Ages 9 - 12 (Preteen) Alex and her new friends are exploring the Stronghold but find out that this Stronghold doesn't have a Portal Room. But when Alex discovers that her book is missing the Stronghold gets put on hold until she recovers it. It's an ancient mob recipe book and could mean trouble in the wrong hands. Unfortunately, Alex learns that in the wrong hands is exactly where that book is after Samson confesses to having given it to the Evil Duo while he was with them temporarily during the Desert Village siege. She has to get that book back and her new friends, Jessica and Samson, in their own way, will help her out. Alex and her friends have to chase the Evil Duo down, literally, and follow them into the Nether so that Alex can get her book back. They come up with all sorts of plans and schemes to recover the book, but in the end they all learn that trust and honesty goes a long way. But just when they think their troubles are over Evil Alex drops a bomb-a Mutant Wither bomb. Other books in Diary of Fearless Alex series Book 1: Alex Travels to Another World Book 3: Alex and the Creeper Wither This unofficial Minecraft book is not authorized, endorsed or sponsored by Microsoft Corp., Mojang AB, Notch Development AB or any other person or entity owning or controlling the rights of the Minecraft name, trademark or copyrights. All characters, names, places and other aspects of the game described herein are trademarked and owned by their respective owners. Minecraft(R)/TM & (c)2009-2016 Mojang/Notch. Moody Mewtwo is the strongest and smartest Pok•mon in the universe. It can travel the vast cosmos and do whatever it wants-explore new planets, conquer galaxies, meet the Pok•mon of space's deepest reaches. There's just one thing Mewtwo won't do-go to earth and live amongst humans! However, Mewtwo's

best friend, Mew, needs Mewtwo's help to stop Team Rocket's latest scheme. Team Rocket stole the moon and replaced it with a space station designed to steal Pok•mon from space! Mewtwo must fight the entire galactic Team Rocket organization, save the captured Pok•mon and stop Team Rocket's terrible plan to destroy the moon! It's a Pok•mon adventure you'll only find here-not the TV show, movies, or manga! Diary of a Moody Mewtwo has dramatic space action, epic Pok•mon battles and happy friendships between tons of different Pok•mon. Diary of a Moody Mewtwo is sure to excite Pok•mon fans of all ages! The unique and award-winning Unofficial Guides series is a collaboration between senior students, junior doctors and specialty experts. This combination of contributors understands what is essential to excel on your course, in exams and in practice - as well as the importance of presenting information in a clear, fun and engaging way. Packed with hints and tips from those in the know, when you are in a hurry and need a study companion you can trust, reach for an Unofficial Guide. Candidate Briefings, Patient Briefings and Mark Schemes allows you to role play a real life OSCE exam. It walks you through each station you will encounter- complete with a briefing for the actor playing the patient, a briefing for the student, and a mark scheme and questions to ask for the examiner. Ideal for OSCE candidates as a clear, compact revision guide, this book will also make a useful day-to-day reference guide for professionals. Companion to The Unofficial Guide to Passing OSCEs 4e Provides a step-by-step, practical guide to all OSCE exams and revision Practice examples of examiner questions, with model answers, to minimise the risk of surprises on the day Written and reviewed by doctors and senior medical students - practical guidance from those in the know Facilitates practice in groups of 2-3 as if going through the real exam References COVID regulations for exams New matched stations around data interpretation and ophthalmology Multiple answers to examiner questions in each scenario Enter the strange world of creepers and be amazed as you join Mike, a friendly creeper in his action-packed across the Overworld adventure! Mike has lived his whole life in his quiet village on the mountain top. His village is secluded and peaceful. The only thing that makes his village different? It is full of creepers. The friendly creepers live away from the rest of the Over World and keep to themselves. In an attempt to save their village from the sudden attacks of wither skeletons coming from the Nether, Mike, together with his other fellow friendly creepers set out on a quest to seek for help.

The creepers decide they will have to go down and see the rest of the Over World to try to get some help. Along the way, Mike and his group get split up in the perils of the jungle. When Mike runs into a human boy, David, he finds his first link to this world he doesn't know much about. The two of them must survive the jungle and learn about each other. As they work to escape the jungle, they learn that they might have more in common than they originally thought. But with all the dangers they are about to face in such a strange place, can they really find what they are looking for? What kind of adventure awaits Mike's group as they journey on towards the unknown? And upon meeting a human named David in an unusual incident, will they now find out what causes the attacks? Will they finally get the help they needed? With this another fantastic story from Amazon's Bestsellers Mark Mulle, you will surely enjoy Minecraft(r) even more! Grab this book now and join Mike and the rest of the gang on on their action-packed journey. Other books in The Friendly Creeper series Book 2: The Wither Skeleton Attack Book 3: Lucas, the Creeper King

Author's Note: This short story is for your reading pleasure. The characters in this "Minecraft Adventure Series" such as Steve, Endermen or Herobrine...etc are based on the Minecraft Game coming from Minecraft (r)/TM & (c) 2009-2013 Mojang / Notch

New Scientist magazine was launched in 1956 "for all those men and women who are interested in scientific discovery, and in its industrial, commercial and social consequences". The brand's mission is no different today - for its consumers, New Scientist reports, explores and interprets the results of human endeavour set in the context of society and culture. 'The Unofficial Guide to Practical Skills' follows on from 'The Unofficial Guide to Passing OSCEs', which has sold 8000 copies in 2 years. It covers over 50 practical skills for medical students, nurses, junior doctors, and other healthcare professionals, including all of the core competencies- more than any other practical skills book on the market. Uniquely it is fully illustrated with over 200 color photos/illustrations, and has accompanying mark schemes to simulate real-life assessment, with model answers so students can check how well they are performing. This book has relevance beyond examinations, for post graduate further education and as a day-to-day reference for professionals

GENRE: Children's Adventure (An Unofficial Minecraft Book for Kids Ages 9 - 12 (Preteen) Book 1: Alex Travels to another World Alex is separated from Steve during their last trip through the Gateway Portal and she ends up in an unfamiliar world. A new world

means new rules when she discovers that she has a doppelganger. Weirder still is the fact that her evil doppelganger has a best friend that looks just like her best friend Steve. She has to try to find a way back to her home but discovers that it isn't as easy as it sounds. Alex also learns of an immense library in the Desert Village which has been overrun by witches and is now called Witchville. Her goal becomes to raid Witchville and liberate the library. To do this she will rely on her newly formed friendship with Samson and Jessica, two cool explorers that mistake her for her evil doppelganger. A friendship is forged, but can it survive betrayal? Book 2: Alex and Her New Friends Take on the Evil Duo Alex and her new friends are exploring the Stronghold but find out that this Stronghold doesn't have a Portal Room. But when Alex discovers that her book is missing the Stronghold gets put on hold until she recovers it. It's an ancient mob recipe book and could mean trouble in the wrong hands. Unfortunately, Alex learns that in the wrong hands is exactly where that book is after Samson confesses to having given it to the Evil Duo while he was with them temporarily during the Desert Village siege. She has to get that book back and her new friends, Jessica and Samson, in their own way, help her out. Alex and her friends have to chase the Evil Duo down, literally, and follow them into the Nether so that Alex can get her book back. They come up with all sorts of plans and schemes to recover the book, but in the end they all learn that trust and honesty goes a long way. But just when they think their troubles are over Evil Alex drops a bomb—a Mutant Wither bomb. Book 3: Alex and the Creeper Wither The Mutant Wither that Alex and her friends set out to track ended up being a mighty and dangerous Creeper Wither that can blast poisonous venom when it explodes. In addition to that, the Creeper Wither has an endless supply of Creepers to protect it. Alex and her friends not only have to figure out how to defeat this Mutant Wither, but they have to get past the Creeper Army, too. Luckily, help walks right into their camp when Evil Steve and Evil Alex make their way up the mountain, too. But things go horribly wrong after their first attempt to defeat the Creeper Wither and Samson ends up hurt. Can Alex and Jessica put aside their differences with the Evil Duo in order to work together to save Samson and defeat the Creeper Wither? This unofficial Minecraft book is not authorized, endorsed or sponsored by Microsoft Corp., Mojang AB, Notch Development AB or any other person or entity owning or controlling the rights of the Minecraft name, trademark or copyrights. All characters, names, places and other aspects of the game

described herein are trademarked and owned by their respective owners. Minecraft(R) /TM & (c)2009-2016 Mojang/Notch. "Imagining Ground Zero: Official and Unofficial Proposals for the World Trade Center Site documents not only the master plan competition, won by Studio Daniel Libeskind and sponsored by the Lower Manhattan Development Corporation, but also proposals submitted by invitation of and published by New York magazine, proposals from the exhibition at Max Protetch Gallery, as well as a selection from the more than 5,000 schemes submitted to the competition for the World Trade Center Memorial. This survey features in depth the official scheme for the site, designed by David Childs of Skidmore, Owings & Merrill with the collaboration of Daniel Libeskind of Studio Daniel Libeskind; Reflecting Absence, the winning scheme for the memorial, designed by Michael Arad and Peter Walker; and, as well, the World Trade Center Transportation Hub, designed by Santiago Calatrava, DMJM + Harris, and STV Group."--BOOK JACKET.Title Summary field provided by Blackwell North America, Inc. All Rights Reserved GENRE: Children's Adventure (An Unofficial Minecraft Book for Kids Ages 9 - 12 (Preteen) Book 2: Cheater's Scheme Detective Jones and her friends, Amber and Benny, have solved the mystery of the missing chickens in her last diary, but now they're ready for another mystery to solve. There's been a lag of excitement in the village, and the team is looking for any excuse to find a mystery to solve. There is a rumor going around the school that someone is passing out cheat sheets for the math tests. No one knows who is doing this, or if the rumor is even true. Jewels wants to get on the case as soon as she hears about it, but Amber and Benny don't think that there is a mystery to solve right away. Is this a real mystery, or is this just something that Jewels has blown out of proportion to make it seem like one? These questions and more will be answered in Jewels's second diary, The Villager Detective Diaries: Cheater's Scheme Book 3: The Mystery Camp Sick of waiting for the mysteries to come to her Jewels Jones is going to the mystery! She and her friends, Amber and Benny have signed up for a mystery mansion summer camp put on by another local school. After solving two real mysteries, Jewels figured that camp would be a breeze. She expected nothing more than a few activities, snacks, and late-night parties with her friends. What she got was way different than that. Soon after the camp started, kids started to disappear left and right. Now it's up to Detective Jones and the BAJ group to find out who is behind the disappearances before they

disappear too. Author's Note: This short story is for your reading pleasure. The characters in this "Minecraft Adventure Series" such as Steve, Endermen, Creeper or Herobrine...etc are based on the Minecraft Game coming from Minecraft (r)/TM & (c) 2009-2013 Mojang / Notc

Outlining the controversies that have surrounded the academic discipline of English Literature since its institutionalization in the late nineteenth century, this important book draws on a range of archival sources. It addresses issues that are central to the identity of academic English - how the subject came into existence, and what makes it a specialist discipline of knowledge - in a manner that illuminates many of the crises that have affected the development of modern English studies. Atherton also addresses contemporary arguments about the teaching of literary criticism, including an examination of the reforms to A-Level literature.

GENRE: Children's Adventure (An Unofficial Minecraft Book for Kids Ages 9 - 12 (Preteen))

Book 1: Missing Chickens Detective Jones is on the case for the very first time, which means that she has a lot to learn. In her ten years of life, Detective Jones, or Jewels, as her parents call her, has been reading every mystery novel that she could get her hands on. Since she had only learned how to read five years ago, she hadn't actually read much, but she had read enough to know that there was something weird going on in her village. Other Villager's chickens were disappearing every day, and no one knows who was behind it. The local police didn't think much of the crimes, which meant that it was up to Jewels and a couple of friends she made along the way, to solve the case. Like any mystery, there's a decent amount of danger that comes with the job, but Jewels is up for it. She's also up for writing it all down in her diary, *The Villager Detective Diaries: The Missing Chickens*.

Book 2: Cheater's Scheme Detective Jones and her friends, Amber and Benny, have solved the mystery of the missing chickens in her last diary, but now they're ready for another mystery to solve. There's been a lag of excitement in the village, and the team is looking for any excuse to find a mystery to solve. There is a rumor going around the school that someone is passing out cheat sheets for the math tests. No one knows who is doing this, or if the rumor is even true. Jewels wants to get on the case as soon as she hears about it, but Amber and Benny don't think that there is a mystery to solve right away. Is this a real mystery, or is this just something that Jewels has blown out of proportion to make it seem like one? These questions and more will be answered in Jewels's second diary, *The Villager Detective Diaries*:

Cheater's Scheme Book 3: The Mystery Camp Sick of waiting for the mysteries to come to her Jewels Jones is going to the mystery! She and her friends, Amber and Benny have signed up for a mystery mansion summer camp put on by another local school. After solving two real mysteries, Jewels figured that camp would be a breeze. She expected nothing more than a few activities, snacks, and late-night parties with her friends. What she got was way different than that. Soon after the camp started, kids started to disappear left and right. Now it's up to Detective Jones and the BAJ group to find out who is behind the disappearances before they disappear too. Author's Note: This short story is for your reading pleasure. The characters in this "Minecraft Adventure Series" such as Steve, Endermen, Creeper or Herobrine...etc are based on the Minecraft Game coming from Minecraft (r)/TM & (c) 2009-2013 Mojang / Notc

Straight A Student, Cambridge grad, experienced teacher and former A-Level examiner Lucy Parsons is on a mission to help 15-18 year olds achieve their academic dreams. Through her book The Ten Step Guide to Acing Every Exam You Ever Take Lucy shows you a simple system that she developed for her own use and perfected in her classroom that really does get you the best grades every time. Lucy is passionate about helping young people achieve their ambition of getting into elite universities and reaping the life-long benefits that this extraordinary education will give them. Skip the crowded bar, coffee shop, and restaurant and bring the magic of Disney's drinks right your home with over 100 easy, delicious drink recipes inspired by the Disney Parks. Raise a glass to bringing the magic of Disney straight to your home with The Unofficial Disney Parks Drink Recipe Book. From coffee and tea to milkshakes and slushies to mocktails and cocktails, this book features over 100 of your favorite beverages from the happiest place on Earth. Recipes are taken straight from your favorite restaurants and cafes throughout the Disney Parks and resorts. You'll learn to make delicious, unique drinks without waiting in line including: -Coffees and teas, like Frozen Cappuccino from Joffrey's and Teddy's Tea from Jock Lindsey's Hangar Bar -Fruity drinks and slushies like Frozen Sunshine from Beaches and Cream and the Goofy Glacier from Goofy's Candy Company - Mocktails and cocktails like the Sparkling No-Jito from the Tambu Lounge or the La Cava Avocado from Mexico in Epcot -And dessert drinks like the Peanut Butter and Jelly Milkshake from 50's Prime Time Café or the Dole Whip Float from Aloha Isle Perfect for Disney fans everywhere who want to experience those familiar flavors right from

the comfort of their home, The Unofficial Disney Parks Drink Recipe Book has all the recipes you'll need to make luscious libations worthy of the Mouse himself. GENRE: Children's Adventure (An Unofficial Minecraft Book for Kids Age 9-12) "Do you promise not to release any evil spirits this time?" In the aftermath of a battle with Mr. Troll, Steve has been imprisoned for releasing the evil spirit. However, a chance of freedom presents itself when the Commander of Overwatch comes up with a highly dangerous mission to rescue Captain Rick from the jaws of the Ender Dragon. Teaming up with his old squad and the Champions of Minecraft, and joined by Romero the zombie, Steve goes on an epic journey to save his former Captain from Minecraft's greatest evil. But things will be far from smooth sailing. Mr. Troll, very much alive, plots his nefarious scheme from the shadows. And by rescuing Captain Rick, will the world become a better place? Or will it be reduced to chaos? Find out inside. From the author of 'Diary of a Crafty Zombie', read the new-thrilling series 'Diary of Champion Steve'. Join Champion Steve and his fellow heroes, as they fight to protect the world from dark forces. The perfect book for young Minecraft lovers.

Other book in this thrilling Minecraft Adventure Series Book 1: Mr. Troll Book 3: The Traitor This unofficial Minecraft book is not authorized, endorsed or sponsored by Microsoft Corp., Mojang AB, Notch Development AB or any other person or entity owning or controlling the rights of the Minecraft name, trademark or copyrights. All characters, names, places and other aspects of the game described herein are trademarked and owned by their respective owners. Minecraft(R)/TM & (c)2009-2016 Mojang/Notch. This adventure series is created especially for readers who love the fight of good vs. evil, magical academies like Hogwarts in the Harry Potter saga, and games like Minecraft, Terraria, and Pokemon GO. Entity303, the cruel villain who has poisoned vanilla Minecraft with dangerous and bizarre mods, was able to escape the sky-islands of Mystcraft, leaving the surface of Minecraft in a giant rocket. Gameknight999 knows Weaver must be sent back into the past so the timeline can be repaired and the eventual destruction of all the Minecraft worlds can be stopped. But to send him back, they must find the time-traveling portal that brought Weaver to the future. And only Entity303 knows the location. They have no choice; Gameknight999 and his friends must follow behind, landing on a strange and barren lunar landscape, a world stranger and more alien (in more ways than one) than any other Minecraft mod. It's here that they must battle outer

space mobs, combat monster bosses, and find Entity303. But as they close in on the terrible user, Gameknight999 will discover Entity303's real scheme, and the very thought of what the evil user plans will fill everyone with terror. Can the User-that-is-not-a-user catch Entity303 as he travels through the cold reaches of universe, before it's too late? Come along with Gameknight999 on his most thrilling adventure yet, to a biome unlike anything else in the Overworld: outer space! Few weapons developed a more deadly reputation than the German '88' in the role of anti-tank gun, its long reach and lethal hitting power making it a significant problem for every type of British and later American armour. Despite its individual potency, it was almost always utilized as part of a comprehensive system of defences that relied on a mix of weapons carefully deployed in anticipation of the enemy's likely avenue and method of attack. Used in this way, the 88 became a particularly deadly part of the Afrika Korps' attempts to shatter British armoured power in the Western Desert. Initially extremely successful over the course of 1941 and 1942 in Operations Battleaxe and Crusader, the Allies' tactics and vehicles (such as the American-made M3 and the Crusader III) eventually evolved to deal with the 88's awesome power. This detailed new book tells the story of that evolution and provides an in-depth treatment of this key weapon of World War II. (The Unofficial Minecraft Adventure Short Stories) Book 2: Alex and Her New Friends Take on the Evil Duo Alex and her new friends are exploring the Stronghold but find out that this Stronghold doesn't have a Portal Room. But when Alex discovers that her book is missing the Stronghold gets put on hold until she recovers it. It's an ancient mob recipe book and could mean trouble in the wrong hands. Unfortunately, Alex learns that in the wrong hands is exactly where that book is after Samson confesses to having given it to the Evil Duo while he was with them temporarily during the Desert Village siege. She has to get that book back and her new friends, Jessica and Samson, in their own way, help her out. Alex and her friends have to chase the Evil Duo down, literally, and follow them into the Nether so that Alex can get her book back. They come up with all sorts of plans and schemes to recover the book, but in the end they all learn that trust and honesty goes a long way. But just when they think their troubles are over Evil Alex drops a bomb-a Mutant Wither bomb. Book 3: Alex and the Creeper Wither The Mutant Wither that Alex and her friends set out to track ended up being a mighty and dangerous Creeper Wither that can blast poisonous venom when it explodes. In

addition to that, the Creeper Wither has an endless supply of Creepers to protect it. Alex and her friends not only have to figure out how to defeat this Mutant Wither, but they have to get past the Creeper Army, too. Luckily, help walks right into their camp when Evil Steve and Evil Alex make their way up the mountain, too. But things go horribly wrong after their first attempt to defeat the Creeper Wither and Samson ends up hurt. Can Alex and Jessica put aside their differences with the Evil Duo in order to work together to save Samson and defeat the Creeper Wither? This unofficial Minecraft book is not authorized, endorsed or sponsored by Microsoft Corp., Mojang AB, Notch Development AB or any other person or entity owning or controlling the rights of the Minecraft name, trademark or copyrights. All characters, names, places and other aspects of the game described herein are trademarked and owned by their respective owners. Minecraft(R) /TM & (c)2009-2016 Mojang/Notch. Book Two: To the Rescue "Do you promise not to release any evil spirits this time?" In the aftermath of a battle with Mr. Troll, Steve has been imprisoned for releasing the evil spirit. However, a chance of freedom presents itself when the Commander of Overwatch comes up with a highly dangerous mission to rescue Captain Rick from the jaws of the Ender Dragon. Teaming up with his old squad and the Champions of Minecraft, and joined by Romero the zombie, Steve goes on an epic journey to save his former Captain from Minecraft's greatest evil. But things will be far from smooth sailing. Mr. Troll, very much alive, plots his nefarious scheme from the shadows. And by rescuing Captain Rick, will the world become a better place? Or will it be reduced to chaos? Find out inside. From the author of 'Diary of a Crafty Zombie', read the new-thrilling series 'Diary of Champion Steve'. Join Champion Steve and his fellow heroes, as they fight to protect the world from dark forces. The perfect book for young Minecraft lovers. Book Three: The Traitor This diary is going to be the last one I ever write. You've probably already seen Romero's and Rick's. Well, I'm throwing my two cents in now. The final chapter in this great tale. At long last, we've finally reached... The End. Minecraftia is on the verge of destruction. After Mr. Troll opened the gates to The End, the Overworld has been flooded by swaths of Endermen. Led by the trickster himself, they have destroyed countless villages and cities, including the once great fortress of Overwatch. Steve and his companions have managed to return to the Overworld, forced into hiding after their horrible defeat. But now, if the world is to be saved, they will have to

band together one final time and take the fight to Mr. Troll himself. It's their most difficult mission yet. Even with Romero the Crafty Zombie and Captain Rick on their side, can the Champions of Minecraft hope to defeat an evil more powerful than the Ender Dragon? Or will this be their last adventure? Diary of Champion Steve 3 ends the great saga of Romero, Rick and Steve once and for all. Join your favorite characters for one final adventure, in a quest filled with cheesy comedy and battles on an epic scale. The perfect book for young Minecraft lovers. Author's Note: This unofficial Minecraft book is not authorized, endorsed or sponsored by Microsoft Corp., Mojang AB, Notch Development AB or any other person or entity owning or controlling the rights of the Minecraft name, trademark or copyrights. All characters, names, places and other aspects of the game described herein are trademarked and owned by their respective owners. Minecraft(R) /TM & (c)2009-2016 Mojang/Notch. GENRE: Children's Adventure (An Unofficial Minecraft Book for Kids Ages 9 - 12 (Preteen))

Book One: Where the Block is My Bow? And where the block is my bow? I was so looking forward to getting one and then I found out that my dad doesn't think I am ready. Hmm! How come Ankle's and Freddy's parents think they are ready? They have their bows for days now. What would life be like as a Minecraft skeleton? How would one be able to fight off players without a weapon? Read the diary of Bony, the bowless skeleton, as he finds ways and schemes behind his dad to get his precious bow. Will Bony finally get to have his own bow? Or will his plans backfire causing more trouble?

Book 2: Where the Block Is My Dad? I didn't find what I was looking for and as I was thinking about how grounded I will be once I get home, I realized that there was no one to ground me! Not being grounded was super awesome, but I was really worried about where the block my dad could be. Ankle and Freddy found the same "no-parents-around" situation, so we all had to head to another adventure - we are on the way of finding our parents. We lost our parents! And they lost us! Now I am not even sure who is lost and who is finding who. We don't know where to look for and we are constantly taking turns - I really hope I will find my dad and once I find him I am going to be soooooo grounded!

Book 3: How in the Block Are We Going to Get Home? We found our parents and they found us. They weren't as happy about what we did, given all the circumstances and I still didn't have my bow. My dad even took away the sword I found. Great! Now we have another problem. How on the block are we going to get back home

when we don't even know the way? Use the map, you might suggest. Well, I lost it, so that is where the map suggestion falls out of the story. I just hope we won't stumble upon a witch or a creeper like the last time we were looking for something. That is all we need to make our situation even more complicated. And, yes, as far as the thing with me being grounded concerned, my dad confirmed it - I am so grounded!

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The unique and award-winning Unofficial Guides series is a collaboration between senior students, junior doctors and specialty experts. This combination of contributors understands what is essential to excel on your course, in exams and in practice - as well as the importance of presenting information in a clear, fun and engaging way. Packed with hints and tips from those in the know, when you are in a hurry and need a study companion you can trust, reach for an Unofficial Guide. Designed for medical students, nurses, junior doctors and other healthcare professionals, The Unofficial Guide to Practical Skills contains step-by-step guidance to over 50 core practical procedures. Information is easy to follow and procedures are explained clearly - along with expert practical tips. This book covers the essential skills you'll need throughout your course and for the OSCEs. It also provides a succinct, day-to-day reference for those in practice. Wide range of procedures covered - more than any other book of its kind

Accompanying mark schemes and typical exam questions to simulate real-life assessment Fully illustrated with over 200 color photos/illustrations Model answers so you can check how well you are performing Content aligned to the latest GMC/MLA requirements Additional stations covering lateral flow tests, PPE, using a hospital bed Standardisation of different scenarios New COVID guidance More answers to examiner questions in each scenario

Hi my name is Morris Magenta, and I'm the world's first and only Minecraft creeper inventor. Together with my zombie butler, Undead Fred, I travel the world using my ingenious inventions to solve puzzles, stop villains, and generally be a dashing and daring hero.

Book 5: Champion Contender From being a college professor, I turn my talents to the world of sport. I am asked by a man named Happy to help enter a team for the annual Minecraftia spleef tournament (a game of kings and heroes). Along with a team of ill-fitting misfits, we'll make our bid for

sporting history. In the daring grapple to win the cup, we'll face pumpkin-headed fiends, shovel-wielding pigs, an enemy from my past and vicious crimes against fashion. All in the name of sporting glory and the chance to be crowned champions. Can Morris invention win for his team Minecraftia's most coveted athletic recognition? Or will he run out of ideas that can save his team and be known as Minecraftia's ultimate losers? Find out and more in Morris Magenta's most thrilling Minecraft adventure to date! Grab your copy of this exciting Minecraft Creeper Adventure Diary now! Book 6: Morris Magenta Versus Edgar Rejecter In this my most dangerous adventure of all, I go toe to toe with an enemy from my past. Edgar Rejecter, nefarious villain extraordinaire and the man who first turned me into a Minecraft creeper. After his humiliating defeat (at my hands) in the Annual Spleef Championships, Edgar takes shelter in the terrifying and trap-filled Rejecter Tower, where he hopes to find the time to develop new and evil schemes. Naturally, I cannot allow that. Together with a crack team of companions I've met on my many adventures, we mount a heroic assault on Rejecter Tower, and aim to get right to the top. We'll find deadly traps, mind-bending mazes, pumpkin-headed nasties and ridiculous disguises, all on our quest to find Edgar Rejecter, and the machine that could turn me back into a human at last. Can Morris together with his friends succeed in entering the Rejecter Tower and take Edgar down? Or will Edgar succeed in bringing Morris to his end and remain a creeper forever? Find out and more in Morris Magenta's most thrilling Minecraft adventure to date! Grab your copy of this exciting Minecraft Creeper Adventure Diary now! This unofficial Minecraft book is not authorized, endorsed or sponsored by Microsoft Corp., Mojang AB, Notch Development AB or any other person or entity owning or controlling the rights of the Minecraft name, trademark or copyrights. All characters, names, places and other aspects of the game described herein are trademarked and owned by their respective owners. Minecraft(r) /TM & (c)2009-2016 Mojang/Notch GENRE: Children's Adventure An Unofficial Minecraft Book for Kids Age 9-12 Book 1: Mr. Troll Steve's ultimate adventure is about to begin. The world of Minecraft is entering a golden age of peace. Griefers are at an all-time low and the heroes of the world have defeated both the Ender Dragon and The Wither. It looks as if the future is nothing but bright... Until now. Investigating a mythical temple for treasure, Champion Steve accidentally unleashes a terrible evil. A spirit from another age seeks to remake the world in his own image,

planning to destroy everything in his path. Mr. Troll. Now, Steve must fight to save the people of Minecraft from the evil practical jokester. Can he defeat this powerful foe? Or will he fall like countless heroes before him? Read it now and find out! Book Two: To the Rescue "Do you promise not to release any evil spirits this time?" In the aftermath of a battle with Mr. Troll, Steve has been imprisoned for releasing the evil spirit. However, a chance of freedom presents itself when the Commander of Overwatch comes up with a highly dangerous mission to rescue Captain Rick from the jaws of the Ender Dragon. Teaming up with his old squad and the Champions of Minecraft, and joined by Romero the zombie, Steve goes on an epic journey to save his former Captain from Minecraft's greatest evil. But things will be far from smooth sailing. Mr. Troll, very much alive, plots his nefarious scheme from the shadows. And by rescuing Captain Rick, will the world become a better place? Or will it be reduced to chaos? Find out inside. Book Three: The Traitor This diary is going to be the last one I ever write. You've probably already seen Romero's and Rick's. Well, I'm throwing my two cents in now. The final chapter in this great tale. At long last, we've finally reached... The End. Minecraftia is on the verge of destruction. After Mr. Troll opened the gates to The End, the Overworld has been flooded by swaths of Endermen. Led by the trickster himself, they have destroyed countless villages and cities, including the once great fortress of Overwatch. Steve and his companions have managed to return to the Overworld, forced into hiding after their horrible defeat. But now, if the world is to be saved, they will have to band together one final time and take the fight to Mr. Troll himself. It's their most difficult mission yet. Even with Romero the Crafty Zombie and Captain Rick on their side, can the Champions of Minecraft hope to defeat an evil more powerful than the Ender Dragon? Or will this be their last adventure? Diary of Champion Steve 3 ends the great saga of Romero, Rick and Steve once and for all. Join your favorite characters for one final adventure, in a quest filled with cheesy comedy and battles on an epic scale. The perfect book for young Minecraft lovers. Author's Note: These short stories are for your reading pleasure. The characters in this "Minecraft Adventure Series" such as Steve, Endermen or Herobrine...etc are based on the Minecraft Game coming from Minecraft (r)/TM & (c) 2009-2013 Mojang / Notc Book 4: College Professor Hi my name is Morris Magenta, and I'm the world's first and only Minecraft creeper inventor. Together with my zombie butler, Undead Fred, I travel the world using my ingenious

inventions to solve puzzles, stop villains, and generally be a dashing and daring hero. In this, my fourth adventure, I am hired as a redstone and mechanics professor at the charming Schumpville University. Reunited with Duffy Redherring, a courageous (and strange-talking) young girl with a talent for battling mobs, things seem rather pleasant as I live the life of a cheerful, stress-free life of a teacher. However, things take a sinister turn when university figures start to disappear at night, and there are reports of strange dark creatures arriving in town. Naturally, Fred and I decide to investigate. Aided by Duffy and her group of friends, we'll find mysterious mazes, portals to other worlds and an awful lot of reading. All to try and save the town of Schumpville, and learn more about these curious creatures from The End. Who are responsible for their disappearances? Can we save the town from the mobs from The End? Find out and more in my Minecraft Creeper Diary! Read it now. Book 5: Champion Contender From being a college professor, I turn my talents to the world of sport. I am asked by a man named Happy to help enter a team for the annual Minecraftia spleef tournament (a game of kings and heroes). Along with a team of ill-fitting misfits, we'll make our bid for sporting history. In the daring grapple to win the cup, we'll face pumpkin-headed fiends, shovel-wielding pigs, an enemy from my past and vicious crimes against fashion. All in the name of sporting glory and the chance to be crowned champions. Can Morris invention win for his team Minecraftia's most coveted athletic recognition? Or will he run out of ideas that can save his team and be known as Minecraftia's ultimate losers? Find out and more in Morris Magenta's most thrilling Minecraft adventure to date! Grab your copy of this exciting Minecraft Creeper Adventure Diary now! Book 6: Morris Magenta Versus Edgar Rejecter In this my most dangerous adventure of all, I go toe to toe with an enemy from my past. Edgar Rejecter, nefarious villain extraordinaire and the man who first turned me into a Minecraft creeper. After his humiliating defeat (at my hands) in the Annual Spleef Championships, Edgar takes shelter in the terrifying and trap-filled Rejecter Tower, where he hopes to find the time to develop new and evil schemes. Naturally, I cannot allow that. Together with a crack team of companions I've met on my many adventures, we mount a heroic assault on Rejecter Tower, and aim to get right to the top. We'll find deadly traps, mind-bending mazes, pumpkin-headed nasties and ridiculous disguises, all on our quest to find Edgar Rejecter, and the machine that could turn me back into a human

at last. Can Morris together with his friends succeed in entering the Rejecter Tower and take Edgar down? Or will Edgar succeed in bringing Morris to his end and remain a creeper forever? Find out and more in Morris Magenta's most thrilling Minecraft adventure to date! Grab your copy of this exciting Minecraft Creeper Adventure Diary now! This unofficial Minecraft book is not authorized, endorsed or sponsored by Microsoft Corp., Mojang AB, Notch Development AB or any other person or entity owning or controlling the rights of the Minecraft name, trademark or copyrights. All characters, names, places and other aspects of the game described herein are trademarked and owned by their respective owners. Minecraft(r) /TM & (c)2009-2016 Mojang/Notch

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