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Building a Dedicated GSM GPS Module Tracking System for Fleet Management **Building a Dedicated GSM GPS Module Tracking System for Fleet Management 2015 8th International Conference on Ubi Media Computing (UMEDIA) The June 10, 1993 Package IMDC-IST 2021 Real Time Vehicle Tracking Digital Forensics for Handheld Devices GPS Tracking with Java EE Components GPS For Dummies** Buku Ajar : Pemrograman Mobile Berbasis Android (teori, latihan dan tugas mandiri) *Informatics Engineering and Information Science, Part II Intelligent Computing Information Systems Design and Intelligent Applications Arduino: Building LED and Espionage Projects Arduino for Secret Agents Building a Dedicated GSM GPS Module Tracking System for Fleet Management Internet of Things: Development of IoT Devices Connected Vehicles in the Internet of Things Warning Signs Web and Wireless Geographical Information Systems Progress in Advanced Computing and Intelligent Engineering Dispute Settlement Reports 2019: Volume 2, Pages 343 to 1098 Guide to Food Safety and Quality during Transportation Global Sources Telecom Products Intelligent Information and Database Systems Electronics in Textiles and Clothing Advances in Neural Network Research and Applications Highway Traffic Monitoring and Data Quality 4th International Conference on Internet of Things and Connected Technologies (ICIoTCT), 2019 Mobile Web and Intelligent Information Systems Proceedings of the International Conference on Cognitive and Intelligent Computing Future Wireless Networks and Information Systems Artificial Intelligence and Data Science in Environmental Sensing The Internet of Things in the Cloud Guide to Automotive Connectivity and Cybersecurity Digital Nations – Smart Cities, Innovation, and Sustainability Cyber Intelligence and Information Retrieval Architectures for Distributed and Complex M-Learning Systems: Applying Intelligent Technologies IMDC-SDSP 2020 Recent Advances in Information and Communication Technology 2020*

This book shows how to build a "INFelecPHY GPS Unit" (IEP-GPS) tracking system for fleet management that is based on 3G and GPRS modules. This model should provide reliability since it deals with several protocols: 1) HTTP and HTTPS to navigate, download and upload in real time the information to a web server, 2) FTTP and FTTPS to handle in a non-real time the files to the web application, and 3) SMTP and POP3 to send and receive email directly from the unit in case of any alert. Similar to a mobile device, but without screen for display, it is multifunctional because it links to a GPRS module, a camera, a speaker, headphone, a keypad and screen. This book constitutes the refereed conference proceedings of the 16th IFIP WG 6.11 Conference on e-Business, e-Services and e-Society, I3E 2017, held in Delhi, India, in November 2017. The 45 revised full papers presented were carefully reviewed and selected from 92 submissions. They are organized in the following topical sections: Adoption of Smart Services; Assessment of ICT Enabled Smart Initiatives; Analytics for Smart Governance; Social Media and Web 3.0 for Smartness; and Smart Solutions for the Future. ISBN : 978-967-2145-82-0 Authors : Nurul Azma Zakaria, Zakiah Ayop Internet of Things: Development of IoT Devices is a chapter in book which aims at soliciting theoretical and practical research accomplishments related to design, analysis and implementation of practical solutions of Internet of Things (IoT) devices using various sensors, single board processing unit networking elements with real world examples. The main goal of this chapter in book is to encourage both researchers and practitioners to share and exchange their experiences and recent studies between academic and industry. There are five chapters which address the development of IoT devices in different application areas like transportation, environment or ambient monitoring and sport. These examples would be relevant not only to young researchers or inventors in secondary school, undergraduate and graduate students, but also to researchers and individuals alike. This comprehensive text/reference presents an in-depth review of the state of the art of automotive connectivity and cybersecurity with regard to trends, technologies, innovations, and applications. The text describes the challenges of the global automotive market, clearly showing where the multitude of innovative activities fit within the overall effort of cutting-edge automotive innovations, and provides an ideal framework for understanding the complexity of automotive connectivity and cybersecurity. Topics and features: discusses the automotive market, automotive research and development, and automotive electrical/electronic and software technology; examines connected cars and autonomous vehicles, and methodological approaches to cybersecurity to avoid cyber-attacks against vehicles; provides an overview on the automotive industry that introduces the trends driving the automotive industry towards smart mobility and autonomous driving; reviews automotive research and development, offering background on the complexity involved in developing new vehicle models; describes the technologies essential for the evolution of connected cars, such as cyber-physical systems and the Internet of Things; presents case studies on Car2Go and car sharing, car hailing and ridesharing, connected parking, and advanced driver assistance systems; includes review questions and exercises at the end of each chapter. The insights offered by this practical guide will be of great value to graduate students, academic researchers and professionals in industry seeking to learn about the advanced methodologies in automotive connectivity and cybersecurity. This unique resource gives you a hands-on understanding of the latest sensors, processors, and communication links for everything from vehicle counts to urban congestion measurement. Moreover, you learn statistical techniques for quantifying data accuracy and reducing uncertainty in both current system state assessments and future system state forecasts. Explores state-of-the-art software architectures and platforms used to support distributed and mobile e-learning systems. Electronics in Textiles and Clothing: Design, Products and Applications covers the fundamentals of electronics and their applications in textiles and clothing product development. The book emphasizes the interface between electronics and textile materials, detailing diverse methods and techniques used in industrial practice. It explores ways to integrate textile materials with electronics for communicating/signal transferring applications. It also discusses wearable electronic products for industrial applications based on functional properties and end users in sectors such as defense, medicine, health monitoring, and security. The book details the application of wearable electronics and outlines the textile fibres used for wearable electronics. It includes coverage of different yarn types and fabric production techniques and modifications needed on conventional machines for developing fabrics using specialty yarns. The coverage includes problems faced during the production processes and their solutions. Novel sensors, specialty yarns, Body Sensor Networks (BSN), and the development of flexible solar tents used for power generation round out the coverage. The book then concludes with discussions of the development of fabric-integrated wearable electronic products for use in mobihealth care systems, smart cloth for ambulatory remote monitoring, electronic jerkin, heating gloves, and pneumatic gloves. Based mainly on the authors' projects and field work, the book takes a practical approach to the issues involved in designing electronic circuits and their possibilities for signals, giving you an understanding of problems that can occur when executing the work. It also describes the future scope of e-textiles using conductive materials for medical, healthcare textile product development, and safety aspects. The text provides guidelines for the development of wearable textiles, giving a new meaning to the term human-machine symbiosis in the context of pervasive/invisible computing. Approximately 80 percent of the world's population now owns a cell phone, which can hold evidence or contain logs about communications concerning a crime. Cameras, PDAs, and GPS devices can also contain information related to corporate policy infractions and crimes. Aimed to prepare investigators in the public and private sectors, Digital Forensics for Handheld Devices examines both the theoretical and practical aspects of investigating handheld digital devices. This book touches on all areas of mobile device forensics, including topics from the legal, technical, academic, and social aspects of the discipline. It provides guidance on how to seize data, examine it, and prepare it as evidence for court. This includes the use of chain of custody forms for seized evidence and Faraday Bags for digital devices to prevent further connectivity and tampering of evidence. Emphasizing the policies required in the work environment, the author provides readers with a clear understanding of the differences between a corporate investigation and a criminal investigation. The book also: Offers best practices for establishing an incident response policy and seizing data from company or privately owned digital devices Provides guidance in establishing dedicated examinations free of viruses, spyware, and connections to other devices that could taint evidence Supplies guidance on determining protocols for complicated crime scenes with external media and devices that may have connected with the handheld device Considering important privacy issues and the Fourth Amendment, this book facilitates an understanding of how to use digital forensic tools to investigate the complete range of available digital devices, including flash drives, cell phones, PDAs, digital cameras, and netbooks. It includes examples of commercially available digital forensic tools and ends with a discussion of the education and certifications required for various careers in mobile device forensics. This book presents an overview of the latest smart transportation systems, IoV connectivity frameworks, issues of security and safety in VANETs, future developments in the IoV, technical solutions to address key challenges, and other related topics. A connected vehicle is a vehicle equipped with Internet access and wireless LAN, which allows the sharing of data through various devices, inside as well as outside the vehicle. The ad-hoc network of such vehicles, often referred to as VANET or the Internet of vehicles (IoV), is an application of IoT technology, and may be regarded as an integration of three types of networks: inter-vehicle, intra-vehicle, and vehicular mobile networks. VANET involves several varieties of vehicle connectivity mechanisms, including vehicle-to-infrastructure (V2I), vehicle-to-vehicle (V2V), vehicle-to-cloud (V2C), and vehicle-to-everything (V2X). According to one survey, it is expected that there will be approximately 380 million connected cars on the roads by 2020. IoV is an important aspect of the new vision for smart transportation. The book is divided into three parts: examining the evolution of IoV (basic concepts, principles, technologies, and architectures), connectivity of vehicles in the IoT (protocols, frameworks, and methodologies), connected vehicle environments and advanced topics in VANETs (security and safety issues, autonomous operations, machine learning, sensor technology, and AI). By providing scientific contributions and workable suggestions from researchers and practitioners in the areas of IoT, IoV, and security, this valuable reference aims to extend the body of existing knowledge. This book constitutes the refereed proceedings of the 15th International Conference on Mobile Web and Intelligent Information Systems, MobiWIS 2018, held in Barcelona, Spain, in August 2018. The 15 full papers together with 2 short papers presented in this volume were carefully reviewed and selected from 50 submissions. The papers of the MobiWIS 2018 deal with areas such as: mobile web and apps, wireless sensor networks, web services, cloud services, web applications, and various web technologies. Although the Internet of Things (IoT) is a vast and dynamic territory that is evolving rapidly, there has been a need for a book that offers a holistic view of the technologies and applications of the entire IoT spectrum. Filling this void, The Internet of Things in the Cloud: A Middleware Perspective provides a comprehensive introduction to the IoT and its development worldwide. It gives you a panoramic view of the IoT landscape—focusing on the overall technological architecture and design of a tentatively unified IoT framework underpinned by Cloud computing from a middleware perspective. Organized into three sections, it: Describes the many facets of Internet of Things—including the four pillars of IoT and the three layer value chain of IoT Focuses on middleware, the glue and building blocks of a holistic IoT system on every layer of the architecture Explores Cloud computing and IoT as well as their synergy based on the common background of distributed processing The book is based on the author's two previous bestselling books (in Chinese) on IoT and Cloud computing and more than two decades of hands-on software/middleware programming and architecting experience at organizations such as the Oak Ridge National Laboratory, IBM, BEA Systems, and Silicon Valley startup Doubletwin. Tapping into this wealth of knowledge, the book categorizes the many facets of the IoT and proposes a number of paradigms and classifications about Internet of Things' mass and niche markets and technologies. This book is a part of the Proceedings of the Seventh International Symposium on Neural Networks (ISNN 2010), held on June 6-9, 2010 in Shanghai, China. Over the past few years, ISNN has matured into a well-established premier international symposium on neural networks and related fields, with a successful sequence of ISNN series in Dalian (2004), Chongqing (2005), Chengdu (2006), Nanjing (2007), Beijing (2008), and Wuhan (2009). Following the tradition of ISNN series, ISNN 2010 provided a high-level international forum for scientists, engineers, and educators to present the state-of-the-art research in neural networks and related fields, and also discuss the major opportunities and challenges of future neural network research. Over the past decades, the neural network community has witnessed significant breakthroughs and developments from all aspects of neural network research, including theoretical foundations, architectures, and network organizations, modeling and simulation, empirical studies, as well as a wide range of applications across different domains. The recent developments of science and technology, including neuroscience, computer science, cognitive science, nano-technologies and engineering design, among others, has provided significant new understandings and technological solutions to move the neural network research toward the development of complex, large scale, and networked brain-like intelligent systems. This long-term goals can only be achieved with the continuous efforts from the community to seriously investigate various issues on neural networks and related topics. This volume contains revised and extended research articles written by prominent researchers participating in the ICF4C 2011 conference. 2011 International Conference on Future Communication, Computing, Control and Management (ICF4C 2011) has been held on December 16-17, 2011, Phuket, Thailand. Topics covered include intelligent computing, network management, wireless networks, telecommunication, power engineering, control engineering, Signal and Image Processing, Machine Learning, Control Systems and Applications, The book will offer the states of arts of tremendous advances in Computing, Communication, Control, and Management and also serve as an excellent reference work for researchers and graduate students working on Computing, Communication, Control, and Management Research. These are the WTO's authorized and paginated reports in English. They are an essential addition to the library of all practising trade lawyers and a useful tool for students and academics worldwide working in the field of international economic or trade law. DSR 2019: Volume II contains the panel report on 'Brazil - Certain Measures Concerning Taxation and Charges' (WT/DS472, WT/DS497). This book shows how to build a "INFelecPHY GPS Unit" (IEP-GPS) tracking system for fleet management that is based on 3G and GPRS modules. This model should provide reliability since it deals with several protocols: 1) HTTP and HTTPS to navigate, download and upload in real time the information to a web server, 2) FTTP and FTTPS to handle in a non-real time the files to the web application, and 3) SMTP and POP3 to send and receive email directly from the unit in case of any alert. Similar to a mobile device, but without screen for display, it is multifunctional because it links to a GPRS module, a camera, a speaker, headphone, a keypad and screen. This book contains the proceedings of the Second International Conference on Integrated Sciences and Technologies (IMDC-IST-2021). Where held on 7th-9th Sep 2021 in Sakarya, Turkey. This conference was organized by University of Bradford, UK and Southern Technical University, Iraq. The papers in this conference were collected in a proceedings book entitled: Proceedings of the second edition of the International Multi-Disciplinary Conference Theme: "Integrated Sciences and Technologies" (IMDC-IST-2021). The presentation of such a multi-discipline conference provides a lot of exciting insights and new understanding on recent issues in terms of Green Energy, Digital Health, Blended Learning, Big Data, Meta-material, Artificial-Intelligence powered applications, Cognitive Communications, Image Processing, Health Technologies, 5G Communications. Referring to the argument, this conference would serve as a valuable reference for future relevant research activities. The committee acknowledges that the success of this conference are closely intertwined by the contributions from various stakeholders. As being such, we would like to express our heartfelt appreciation to the keynote speakers, invited speakers, paper presenters, and participants for their enthusiastic support in joining the second edition of the International Multi-Disciplinary Conference Theme: "Integrated Sciences and Technologies" (IMDC-IST-2021). We are convinced that the contents of the study from various papers are not only encouraged productive discussion among presenters and participants but also motivate further research in the relevant subject. We appreciate for your enthusiasm to attend our conference and share your knowledge and experience. Your input was important in ensuring the success of our conference. Finally, we hope that this conference serves as a forum for learning in building togetherness and academic networks. Therefore, we expect to see you all at the next IMDC-IST. This book gathers a collection of high-quality peer-reviewed research papers presented at International Conference on Cyber Intelligence and Information Retrieval (CIIR 2021), held at Institute of Engineering & Management, Kolkata, India during 20-21 May 2021. The book covers research papers in the field of privacy and security in the cloud, data loss prevention and recovery, high-performance networks, network security and cryptography, image and signal

processing, artificial immune systems, information and network security, data science techniques and applications, data warehousing and data mining, data mining in dynamic environment, higher-order neural computing, rough set and fuzzy set theory, and nature-inspired computing techniques. GPS Tracking with Java EE Components: Challenges of Connected Cars highlights how the self-driving car is actually changing the automotive industry, from programming embedded software to hosting services and data crunching, in real time, with really big data. The book analyzes how the challenges of the Self Driving Car (SDC) exceed the limits of a classical GPS Tracking System (GTS.) It provides a guidebook on setting up a tracking system by customizing its components. It also provides an overview of the prototyping and modeling process, and how the reader can modify this process for his or her own software. Every component is introduced in detail and includes a number of design decisions for development. The book introduces Java EE (JEE) Modules, and shows how they can be combined to a customizable GTS, and used as seed components to enrich existing systems with live tracking. The book also explores how to merge tracking and mapping to guide SDCs, and focuses on client server programming to provide useful information. It also discusses the challenges involved with the live coordination of moving cars. This book is designed to aid GTS developers and engineers in the automotive industry. It can also help Java Developers, not only interested in GPS Tracking, but in modern software design from many individual modules. Source code and sample applications will be available on the book's website. This book presents the proceedings of the 4th International Conference on Internet of Things and Connected Technologies (ICIoTCT), held on May 9–10, 2019, at Malaviya National Institute of Technology (MNIT), Jaipur, India. The Internet of Things (IoT) promises to usher in a revolutionary, fully interconnected “smart” world, with relationships between objects and their environment and objects and people becoming more tightly intertwined. The prospect of the Internet of Things as a ubiquitous array of devices bound to the Internet could fundamentally change how people think about what it means to be “online”. The ICIoTCT 2019 conference provided a platform to discuss advances in Internet of Things (IoT) and connected technologies, such as various protocols and standards. It also offered participants the opportunity to interact with experts through keynote talks, paper presentations and discussions, and as such stimulated research. With the recent adoption of a variety of enabling wireless communication technologies, like RFID tags, BLE, ZigBee, embedded sensor and actuator nodes, and various protocols such as CoAP, MQTT and DNS, IoT has moved on from its infancy. Today smart sensors can collaborate directly with machines to automate decision-making or to control a task without human involvement. Further, smart technologies, including green electronics, green radios, fuzzy neural approaches, and intelligent signal processing techniques play an important role in the development of the wearable healthcare devices. Need directions? Are you good at getting lost? Then GPS is just the technology you’ve dreamed of, and GPS For Dummies is what you need to help you make the most of it. If you have a GPS unit or plan to buy one, GPS For Dummies, 2nd Edition helps you compare GPS technologies, units, and uses. You’ll find out how to create and use digital maps and learn about waypoints, tracks, coordinate systems, and other key point to using GPS technology. Get more from your GPS device by learning to use Web-hosted mapping services and even how to turn your cell phone or PDA into a GPS receiver. You’ll also discover: Up-to-date information on the capabilities of popular handheld and automotive Global Positioning Systems How to read a map and how to get more from the free maps available online The capabilities and limitations of GPS technology, and how satellites and radio systems make GPS work How to interface your GPS receiver with your computer and what digital mapping software can offer Why a cell phone with GPS capability isn’t the same as a GPS unit What can affect your GPS reading and how accurate it will be How to use Street Atlas USA, TopoFusion, Google Earth, and other tools Fun things to do with GPS, such as exploring topographical maps, aerial imagery, and the sport of geocaching Most GPS receivers do much more than their owners realize. With GPS For Dummies, 2nd Edition in hand, you’ll venture forth with confidence! The third international conference on Information Systems Design and Intelligent Applications (INDIA – 2016) held in Visakhapatnam, India during January 8-9, 2016. The book covers all aspects of information system design, computer science and technology, general sciences, and educational research. Upon a double blind review process, a number of high quality papers are selected and collected in the book, which is composed of three different volumes, and covers a variety of topics, including natural language processing, artificial intelligence, security and privacy, communications, wireless and sensor networks, microelectronics, circuit and systems, machine learning, soft computing, mobile computing and applications, cloud computing, software engineering, graphics and image processing, rural engineering, e-commerce, e-governance, business computing, molecular computing, nano-computing, chemical computing, intelligent computing for GIS and remote sensing, bio-informatics and bio-computing. These fields are not only limited to computer researchers but also include mathematics, chemistry, biology, bio-chemistry, engineering, statistics, and all others in which computer techniques may assist. According to experts, 40 to 60 percent of husbands and 40 percent of wives have had, or will have, an extramarital affair. Millions more are plagued by suspicion. But how can you tell if that special someone in your life has a special someone other than you? This invaluable guide will arm you with the tools you need to discover whether or not your partner has been unfaithful and how to recover from the trauma. In Warning Signs, Anthony DeLorenzo and Dawn Ricci draw on years of professional experience in infidelity detection to reveal the most common clues that an affair is underway or taking shape—from a sudden interest in getting in shape to an increase in argumentative behavior. Also including advice from leading psychologists on handling the aftermath, this is the essential handbook on how to maintain control of your own destiny—and to keep your cool—when you need it most. Guide to Food Safety and Quality during Transportation, Controls, Standards and Practice, Second Edition provides a solid foundation outlining logistics and delivery control solutions to protect the food transportation industry. Since its first publication, the U.S. FDA has finalized a number of Food Safety Modernization Act rules designed to improve the protection of the public from adulterants known to cause illness and death. Food shippers, carriers and receivers throughout the world are impacted as import controls have tightened. This book provides the information needed to comply with the Act’s requirements and tactics on how to achieve safety in the food supply chain. Filled with legal, liability and practical solutions, food transporters and buyers will be able to structure company-wide business practices as part of their overall food safety and quality agendas. For food safety and quality students, the book provides much needed insight into a critical, but overlooked, aspect of the food safety and food quality spectrums. This food transporter piece of the overall food safety and quality puzzle provides the linking mechanism needed to improve the supply chain communication and interdependence sought after by governmental and industry executives. Includes important information on how to comply with the Food Safety Modernization Act Includes technological advances in sanitation, testing, and traceability, and highlights cost effective solutions to enhance food safety Provides practical solutions to transportation problems, including container sanitation, temperature controls, traceability, adulteration, and other food safety and quality issues Presents potential sources of adulteration, both chemical and biological at producer level, both domestic and foreign, to reduce transporter liability Provides new and updated information, including environmental monitoring, statistical control systems, supply-chain management, and more The tracking system has the ability to trace and coordinate a fleet of vehicles, with combination of GPRS/GPS technology. It ensures that the tracking process is within an accurate and acceptable range, since it allows managers to supervise vehicle status (i.e. fuel, temperature and speed); the system Provides reliable and precise information about the amount of work by all employees, so the administrator will make sure that his/her fleet is working in location and being monitored efficiently and effectively. In this proposed system provides the fleet an ability to take decisions according to real-time information, in addition to historical data. This technique we can apply grants safety and security to the fleet during the trip. The proposed technology significantly avoids the accident in highways and save life of the people. This book, gathering the Proceedings of the 2018 Computing Conference, offers a remarkable collection of chapters covering a wide range of topics in intelligent systems, computing and their real-world applications. The Conference attracted a total of 568 submissions from pioneering researchers, scientists, industrial engineers, and students from all around the world. These submissions underwent a double-blind peer review process. Of those 568 submissions, 192 submissions (including 14 poster papers) were selected for inclusion in these proceedings. Despite computer science’s comparatively brief history as a formal academic discipline, it has made a number of fundamental contributions to science and society—in fact, along with electronics, it is a founding science of the current epoch of human history (‘the Information Age’) and a main driver of the Information Revolution. The goal of this conference is to provide a platform for researchers to present fundamental contributions, and to be a premier venue for academic and industry practitioners to share new ideas and development experiences. This book collects state of the art chapters on all aspects of Computer Science, from classical to intelligent. It covers both the theory and applications of the latest computer technologies and methodologies. Providing the state of the art in intelligent methods and techniques for solving real-world problems, along with a vision of future research, the book will be interesting and valuable for a broad readership. The two-volume proceedings of the ACIDS 2015 conference, LNAI 9011 + 9012, constitutes the refereed proceedings of the 7th Asian Conference on Intelligent Information and Database Systems, held in Bali, Indonesia, in March 2015. The total of 117 full papers accepted for publication in these proceedings was carefully reviewed and selected from 332 submissions. They are organized in the following topical sections: semantic web, social networks and recommendation systems; text processing and information retrieval; intelligent database systems; intelligent information systems; decision support and control systems; machine learning and data mining; multiple model approach to machine learning; innovations in intelligent systems and applications; bio-inspired optimization techniques and their applications; machine learning in biometrics and bioinformatics with applications; advanced data mining techniques and applications; collective intelligent systems for e-market trading, technology opportunity discovery and collaborative learning; intelligent information systems in security and defense; analysis of image, video and motion data in life sciences; augmented reality and 3D media; cloud based solutions; internet of things, big data and cloud computing; and artificial intelligent techniques and their application in engineering and operational research. This 4-Volume-Set, CCIS 0251 - CCIS 0254, constitutes the refereed proceedings of the International Conference on Informatics Engineering and Information Science, ICIEIS 2011, held in Kuala Lumpur, Malaysia, in November 2011. The 210 revised full papers presented together with invited papers in the 4 volumes were carefully reviewed and selected from numerous submissions. The papers are organized in topical sections on e-learning, information security, software engineering, image processing, algorithms, artificial intelligence and soft computing, e-commerce, data mining, neural networks, social networks, grid computing, biometric technologies, networks, distributed and parallel computing, wireless networks, information and data management, web applications and software systems, multimedia, ad hoc networks, mobile computing, as well as miscellaneous topics in digital information and communications. IMDC-SDSP conference offers an exceptional platform and opportunity for practitioners, industry experts, technocrats, academics, information scientists, innovators, postgraduate students, and research scholars to share their experiences for the advancement of knowledge and obtain critical feedback on their work. The timing of this conference coincides with the rise of Big Data, Artificial Intelligence powered applications, Cognitive Communications, Green Energy, Adaptive Control and Mobile Robotics towards maintaining the Sustainable Development and Smart Planning and management of the future technologies. It is aimed at the knowledge generated from the integration of the different data sources related to a number of active real-time applications in supporting the smart planning and enhance and sustain a healthy environment. The conference also covers the rise of the digital health, well-being, home care, and patient-centred era for the benefit of patients and healthcare providers; in addition to how supporting the development of a platform of smart Dynamic Health Systems and self-management. This book features high-quality research papers presented at the International Conference on Advanced Computing and Intelligent Engineering (ICACIE 2017). It includes sections describing technical advances in the fields of advanced computing and intelligent engineering, which are based on the presented articles. Intended for postgraduate students and researchers working in the discipline of computer science and engineering, the proceedings also appeal to researchers in the domain of electronics as it covers hardware technologies and future communication technologies. Events in the cyberspace can be modeled as a spatiotemporal continuity populated by computing devices, communication channels, and multimodal interactions Contemporary ubiquitous devices unleash the boundary of one to one human computer interaction Ubi media Computing, as it is bravely defined, brings together technologies for location context adaptation, inter device interaction reaction, and media data communication This book presents original, peer-reviewed select articles from the International Conference on Cognitive & Intelligent Computing (ICCIC – 2021), held on December 11–12, 2021, at Hyderabad, India. The proceedings has cutting edge Research outcome related to Machine learning in control applications, Soft computing, Pattern Recognition, Decision Support Systems, Text analytics and NLP, Statistical Learning, Neural Network Learning, Learning Through Fuzzy Logic, Learning Through Evolution (Evolutionary Algorithms), Reinforcement Learning, Multi-Strategy Learning, Cooperative Learning, Planning And Learning, Multi-Agent Learning, Online And Incremental Learning, Scalability Of Learning Algorithms, Inductive Learning, Inductive Logic Programming, Bayesian Networks, Support Vector Machines, Case-Based Reasoning, Multi-Agent Systems, Human-Computer Interaction, Data Mining and Knowledge Discovery, Knowledge Management and Networks, Data Intensive Computing Architecture, Medicine, Health, Bioinformatics, and Systems Biology, Industrial and Engineering Applications, Security Applications, Smart Cities, Game Playing and Problem Solving, Intelligent Virtual Environments, Economics, Business, And Forecasting Applications. Articles in the book are carefully selected on the basis of their application orientation. The content is expected to be especially useful for Professionals, Researchers, Research students working in the area of cognitive and intelligent computing. Transform your tiny Arduino device into a secret agent gadget to build a range of espionage projects with this practical guide for hackers About This Book Discover the limitless possibilities of the tiny Arduino and build your own secret agent projects From a fingerprint sensor to a GPS Tracker and even a robot— learn how to get more from your Arduino Build nine secret agent projects using the power and simplicity of the Arduino platform Who This Book Is For This book is for Arduino programmers with intermediate experience of developing projects, and who want to extend their knowledge by building projects for secret agents. It would also be great for other programmers who are interested in learning about electronics and programming on the Arduino platform. What You Will Learn Get to know the full range of Arduino features so you can be creative through practical projects Discover how to create a simple alarm system and a fingerprint sensor Find out how to transform your Arduino into a GPS tracker Use the Arduino to monitor top secret data Build a complete spy robot! Build a set of other spy projects such as Cloud Camera and Microphone System In Detail Q might have Bond’s gadgets— but he doesn’t have an Arduino (not yet at least). Find out how the tiny Arduino microcomputer can be used to build an impressive range of neat secret agent projects that can help you go undercover and get to grips with the cutting-edge of the world of espionage with this book, created for ardent Arduino fans and anyone new to the powerful device. Each chapter shows you how to construct a different secret agent gadget, helping you to unlock the full potential of your Arduino and make sure you have a solution for every tricky spying situation. You’ll find out how to build everything from an alarm system to a fingerprint sensor, each project demonstrating a new feature of Arduino, so you can build your expertise as you complete each project. Learn how to open a lock with a text message, monitor top secret data remotely, and even create your own Arduino Spy Robot, Spy Microphone System, and Cloud Spy Camera This book isn’t simply an instruction manual – it helps you put your knowledge into action so you can build every single project to completion. Style and approach This practical reference guide shows you how to build various projects with step-by-step explanations on each project, starting with the assembly of the hardware, followed by basics tests of all those hardware components and finally developing project on the hardware. This book shows how to build a "INFelecPHY GPS Unit" (IEP-GPS) tracking system for fleet management that is based on 3G and GPRS modules. This model should provide reliability since it deals with several protocols: 1) HTTP and HTTPS to navigate, download and upload in real time the information to a web server, 2) FTTP and FTTPS to handle in a non-real time the files to the web application, and 3) SMTP and POP3 to send and receive email directly from the unit in case of any alert. Similar to a mobile device, but without screen for display, it is multifunctional because it links to a GPRS module, a camera, a speaker, headphone, a keypad and screen. Artificial Intelligence and Data Science in Environmental Sensing provides state-of-the-art information on the inexpensive mass-produced sensors that are used as inputs to artificial intelligence systems. The book discusses the advances of AI and Machine Learning technologies in material design for environmental areas. It is an excellent resource for researchers and professionals who work in the field of data processing, artificial intelligence sensors and environmental applications. Presents tools, connections and proactive solutions to take sustainability programs to the next level Offers a practical guide for making students proficient in modern electronic data analysis and graphics Provides knowledge and background to develop specific platforms related to environmental sensing, including control water, air and soil quality, water and wastewater treatment, desalination, pollution mitigation/control, and resource management and recovery This book constitutes the refereed proceedings of the 6th International Symposium on Web and Wireless Geographical Information Systems, W2GIS 2006, held in Hong Kong, China in December 2006. The 24 revised full papers cover a wide range of topics from the semantic Web, Web personalization, contextual representation and mapping to querying in

mobile environments, mobile networks and recent developments in location-based services and applications. Find out how to transform your Arduino device into an awesome secret agent gadget with this course, taking in everything from robotics to remote control cameras About This Book This course won't just teach you. It will help you apply your knowledge so you can get creative – quickly! Find out how to make a computer interact with the real-world – you'll be learning the basics of IoT without realizing it. Robots. A sound controlled Christmas tree. This course proves anything is possible with an Arduino! Who This Book Is For Seeking inspiration? This course will help you get creative with your Arduino quickly. What You Will Learn Find out how to explore the full potential of your tiny Arduino Find out how to bridge the gap between the real world and software, as you gather and visualize data from the environment Create simple servers to allow communication to occur Transform your Arduino into a GPS tracker Use the Arduino to monitor top secret data Build a complete spy robot! In Detail An Arduino might be a tiny computer but it can be used as the foundation for a huge range of projects. In this course, we'll show you how just some of the projects that are possible with an Arduino. From robotics to secret agent gadgets, we're pretty confident that this course will get you thinking creatively – and inspire you to create your very own new projects using the Arduino hacking skills you learn. This course, combines both text and video content – it's made up of three modules to help organize your learning. In the first module we'll show you how to build three different Arduino projects. All of these will not only get you up and running with something practical, they'll also help you better understand how the Arduino works. Find out how to develop a home automation system and even build a robot! In the second module we'll go one step further to help you get creative as you learn how to program LEDs with your Arduino. You'll find out how to build a mood lamp and a remote-controlled TV backlight, before going on to make a sound controlled LED Christmas tree that makes use of sound visualization. Finally, the third module takes you from stylish design into espionage, as you learn how to create neat secret agent gadgets with your Arduino. Find out how to build an alarm system, a fingerprint sensor, even open a lock with a text message. And that's not all – but to find out more you'll have to dive in! This Learning Path combines some of the best that Packt has to offer in one complete, curated package. It includes content from the following Packt products: Arduino By Example by Adith Jagadish Bloor Arduino BLINK Blueprints by Samarth Shah, Utsav Shah Arduino for Secret Agents by Marco Shwartz Style and approach Combining both video and text and built from some of Packt's very best Arduino content, this course comprises of three modules covering a range of projects. It's completely focused on helping the user get creative as quickly as possible so they can explore what's possible with Arduino themselves. This book gathers the proceedings of the 16th International Conference on Computing and Information Technology (IC2IT 2020), held on May 14th–15th, 2020, at Dusit Thani Pattaya, Thailand. The topics covered include big data, artificial intelligence, machine learning, natural language processing, speech recognition, image and video processing, and deep learning. In turn, the topics represent major research and engineering directions for autonomous driving, language assistants, automatic translation, and answering systems. Lastly, they are responses to major economic changes around the world, which are increasingly shaped by the need for enhanced globalization and worldwide cooperation, and by emerging global problems.

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