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nearly fifteen years since Apple fans raved over the first edition of the critically-acclaimed *The Cult of Mac*. This long-awaited second edition brings the reader into the world of Apple today while also filling in the missing history since the 2004 edition, including the creation of Apple brand loyalty, the introduction of the iPhone, and the death of Steve Jobs. Apple is a global luxury brand whose products range from mobile phones and tablets to streaming TVs and smart home speakers. Yet despite this dominance, a distinct subculture persists, which celebrates the ways in which Apple products seem to encourage self-expression, identity, and innovation. The beautifully designed second edition of *The Cult of Mac* takes you inside today's Apple fandom to explore how devotions--new and old--keep the fire burning. Join journalists Leander Kahney and David Pierini as they explore how enthusiastic fans line up for the latest product releases, and how artists pay tribute to Steve Jobs' legacy in sculpture and opera. Learn why some photographers and filmmakers have eschewed traditional gear in favor of iPhone cameras. Discover a community of collectors around the world who spend tens of thousands of dollars to buy, restore, and enshrine Apple artifacts, like the Newton MessagePad and Apple II. Whether you're an Apple fan or just a casual observer, this second edition of *The Cult of Mac* is sure to reveal more than a few surprises, offering an intimate look at some of the most dedicated members in the Apple community.

The Business of Sports, Second Edition is a comprehensive collection of readings that focus on the multibillion-dollar sports industry and the dilemmas faced by today's sports business leaders. It contains a dynamic set of readings to provide a complete overview of major sports business issues. The Second Edition covers professional, Olympic, and collegiate sports, and highlights the major issues that impact each of these broad categories. The Second Edition continues to provide insight from a variety of stakeholders in the industry and cover the major business disciplines of management, marketing, finance, information technology, accounting, ethics and law. In addition, it features concise introductions, targeted discussion questions, and graphs and tables to convey relevant financial data and other statistics discussed. This book is designed for current and future sports business leaders as well as those interested in the inner-workings of the industry. One of the most challenging aspects on projects is managing stakeholder expectations and getting their commitment and buy-in to the project. Written by an experienced Project Management consultant, trainer and coach, this book will provide you with the know-how, techniques and templates you need to conduct robust stakeholder management on your projects. The approach described here is scalable. On large complex projects, you should perform rigorous and robust stakeholder management. On smaller, less complex projects, you need to apply the spirit of the method. Stakeholder engagement is one of the most important keys to successful projects. Having a tried-and-tested set of stakeholder management tools is essential for all project managers. This book provides an essential and up-to-date toolkit for project managers to identify, assess and engage their stakeholders. It is packed with free-to-use tools and templates that experienced project managers use to successfully manage their stakeholders. No waffle, page filling theory or unnecessary padding. Practical. Relevant. Useful.

Dams and Appurtenant Hydraulic Structures, now in its second edition, provides a comprehensive and complete overview of all kinds of dams and appurtenant hydraulic structures throughout the world. The reader is guided through different aspects of dams and appurtenant hydraulic structures in 35 chapters, which are subdivided in five themes: I. Dams and From a review of the first edition: "Modern Data Science with R... is rich with examples and is guided by a strong narrative voice. What's more, it presents an organizing framework that makes a convincing argument that data science is a course distinct from applied statistics" (*The American Statistician*). *Modern Data Science with R* is a comprehensive data science textbook for undergraduates that incorporates statistical and computational thinking to solve real-world data problems. Rather than focus exclusively on case studies or programming syntax, this book illustrates how statistical programming in the state-of-the-art R/RStudio computing environment can be leveraged to extract meaningful information from a variety of data in the service of addressing compelling questions. The second edition is updated to reflect the growing influence of the tidyverse set of packages. All code in the book has been revised and styled to be more readable and easier to understand. New functionality from packages like *sf*, *purrr*, *tidymodels*, and *tidytext* is now integrated into the text. All chapters have been revised, and several have been split, re-organized, or re-imagined to meet the shifting landscape of best practice. Furnishes an overview of digital photography, covering such topics as cameras, exposure, lighting, shutter speed, depth of field, and resolution--and tips on how to avoid hours of photo-editing by taking great photographs the first time. Ully updated with new developments in the theory and practice of teaching philosophy, this new edition of the bestselling book, *The If Machine*, presents 30 clear, ready-to-use plans to teach philosophy in the classroom with children aged five to 13. Each tried-and-tested session offers an imaginary situation, followed by a series of questions to encourage children to challenge key philosophical ideas such as values and ethics, gender and identity, and existence and beauty. With a star system indicating the level of difficulty, this practical book by Peter Worley, founder of The Philosophy Foundation, outlines Peter's philosophical enquiry method, which he has developed over 20 years of teaching. This fantastic resource also includes a new hints and tips section, as well as a troubleshooting table with guidance and links to further resources about how to deal with common problems such as unanimity. Accompanied by a companion website featuring an introduction to the philosophy that inspired the ideas, *The If Machine* is a must-have resource for all classrooms. Your customers want rock-solid, bug-free software that does exactly what they expect it to do. Yet they can't always articulate their ideas clearly enough for you to turn them into code. You need *Cucumber*: a testing, communication, and requirements tool--all rolled into one. All the code in this book is updated for *Cucumber* 2.4, *Rails* 5, and *RSpec* 3.5. Express your customers' wild ideas as a set of clear, executable specifications that everyone on the team can read. Feed those examples into *Cucumber* and let it guide your development. Build just the right code to keep your customers happy. You can use *Cucumber* to test almost any system or any platform. Get started by using the core features of *Cucumber* and working with *Cucumber*'s Gherkin DSL to describe--in plain language--the behavior your customers want from the system. Then write Ruby code that interprets those plain-language specifications and checks them against your application. Next, consolidate the knowledge you've gained with a worked example, where you'll learn more advanced *Cucumber* techniques, test asynchronous systems, and test systems that use a database. Recipes highlight some of the most difficult and commonly seen situations the authors have helped teams solve. With these patterns and techniques, test Ajax-heavy

web applications with Capybara and Selenium, REST web services, Ruby on Rails applications, command-line applications, legacy applications, and more. Written by the creator of Cucumber and the co-founders of Cucumber Ltd., this authoritative guide will give you and your team all the knowledge you need to start using Cucumber with confidence. What You Need: Windows, Mac OS X (with XCode) or Linux, Ruby 1.9.2 and upwards, Cucumber 2.4, Rails 5, and RSpec 3.5

The most complete book on the market for homeowners, the BLACK+DECKER The Book of Home How-To, Updated 2nd Edition offers current, full color step-by-step photographic instruction for thousands of home repair and home maintenance jobs. Written and compiled by the knowledgeable editors at Cool Springs Press—recognized experts in DIY home improvement and maintenance with more than thirty years of experience in home improvement and hundreds of best-selling books under the BLACK+DECKER brand—this is DIY instruction you can trust. BLACK+DECKER The Book of Home How-to, Updated 2nd Edition is the ultimate reference for maintaining any type of home, from a small apartment to a mega mansion. This book is the most essential tool in any homeowner's belt, providing expert know-how on how to repair almost anything in easy, accessible instruction. This A-to-Z encyclopedia offers precise how-to instructions and clear photos on every page. With an expanded index that is incredibly intuitive and a simple, alphabetical strategy for organizing the information, you won't spend precious time wading through stuff you don't need to know. Finding first-rate information on home care has never been easier, and all the most common tasks around your home are covered—including: Electrical Plumbing Flooring Walls Windows and doors Cabinetry Insulating Heating and cooling Roofing and siding And that's just scratching the surface. Just about any repair or remodeling project you can imagine is right here, at your fingertips. Preserve your memories of the past, present, and thoughts for the future! This bestselling volume has been revised, updated, and redesigned. Contains hundreds of guided questions organized into sections about your past, present, and future, family history, and inner self. Embrace -- with playfulness and intuitive insight -- your own version of the life you have lived. Contents: Introduction, The Facts of Life, My Life: A Personal History, All in the Family, All About Me, The Inner Me, What Next? Acid-free archival paper preserves your words for decades to come. Smooth opaque pages take pen beautifully. Sturdy hardcover volume. 192 pages. Attractive new design with gold foil accents. Measures 7-1/4 inches wide by 9 inches high. A single dramatic software failure can cost a company millions of dollars - but can be avoided with simple changes to design and architecture. This new edition of the best-selling industry standard shows you how to create systems that run longer, with fewer failures, and recover better when bad things happen. New coverage includes DevOps, microservices, and cloud-native architecture. Stability antipatterns have grown to include systemic problems in large-scale systems. This is a must-have pragmatic guide to engineering for production systems. If you're a software developer, and you don't want to get alerts every night for the rest of your life, help is here. With a combination of case studies about huge losses - lost revenue, lost reputation, lost time, lost opportunity - and practical, down-to-earth advice that was all gained through painful experience, this book helps you avoid the pitfalls that cost companies millions of dollars in downtime and reputation. Eighty percent of project life-cycle cost is in production, yet few books address this topic. This updated edition deals with the production of today's systems - larger, more complex, and heavily virtualized - and includes information on chaos engineering, the discipline of applying randomness and deliberate stress to reveal systematic problems. Build systems that survive the real world, avoid downtime, implement zero-downtime upgrades and continuous delivery, and make cloud-native applications resilient. Examine ways to architect, design, and build software - particularly distributed systems - that stands up to the typhoon winds of a flash mob, a Slashdotting, or a link on Reddit. Take a hard look at software that failed the test and find ways to make sure your software survives. To skip the pain and get the experience...get this book. CSS3 is behind most of the eye-catching visuals on the Web today, but the official documentation can be dry and hard to follow and browser implementations are scattershot at best. The Book of CSS3 distills the dense technical language of the CSS3 specification into plain English and shows you what CSS3 can do right now, in all major browsers. With real-world examples and a focus on the principles of good design, it extends your CSS skills, helping you transform ordinary markup into stunning, richly-styled web pages. You'll master the latest cutting-edge CSS3 features and learn how to: -Stylize text with fully customizable outlines, drop shadows, and other effects -Create, position, and resize background images on the fly - Spice up static web pages with event-driven transitions and animations -Apply 2D and 3D transformations to text and images -Use linear and radial gradients to create smooth color transitions -Tailor a website's appearance to smartphones and other devices A companion website includes up-to-date browser compatibility charts and live CSS3 examples for you to explore. The Web can be an ugly place—add a little style to it with The Book of CSS3. It's time to get off the beaten path. Inspiring equal parts wonder and wanderlust, Atlas Obscura celebrates over 700 of the strangest and most curious places in the world. Talk about a bucket list: here are natural wonders—the dazzling glowworm caves in New Zealand, or a baobab tree in South Africa that's so large it has a pub inside where 15 people can drink comfortably. Architectural marvels, including the M.C. Escher-like stepwells in India. Mind-boggling events, like the Baby Jumping Festival in Spain, where men dressed as devils literally vault over rows of squirming infants. Not to mention the Great Stalacpipe Organ in Virginia, Turkmenistan's 40-year hole of fire called the Gates of Hell, a graveyard for decommissioned ships on the coast of Bangladesh, eccentric bone museums in Italy, or a weather-forecasting invention that was powered by leeches, still on display in Devon, England. Created by Joshua Foer, Dylan Thuras and Ella Morton, ATLAS OBSCURA revels in the weird, the unexpected, the overlooked, the hidden and the mysterious. Every page expands our sense of how strange and marvelous the world really is. And with its compelling descriptions, hundreds of photographs, surprising charts, maps for every region of the world, it is a book to enter anywhere, and will be as appealing to the armchair traveler as the die-hard adventurer. Anyone can be a tourist. ATLAS OBSCURA is for the explorer. A revised and updated edition of the best-selling resource for art teachers This time-tested book is written for teachers who need accurate and updated information about the world of art, artists, and art movements, including the arts of Africa, Asia, Native America and other diverse cultures. The book is filled with tools, resources, and ideas for creating art in multiple media. Written by an experienced artist and art instructor, the book is filled with vital facts, data, readings, and other references, Each of the book's

lists has been updated and the includes some 100 new lists Contains new information on contemporary artists, artwork, art movements, museum holdings, art websites, and more Offers ideas for dynamic art projects and lessons Diverse in its content, the book covers topics such as architecture, drawing, painting, graphic arts, photography, digital arts, and much more. In this updated edition of his successful textbook, a leading evangelical New Testament scholar offers a guide to the book of Romans that is informed by current scholarship and written at an accessible level. The new edition has been updated throughout and features a new interior design. After addressing introductory matters and laying the groundwork for reading Romans, Douglas Moo leads readers through the weighty argument of this significant book, highlighting key themes, clarifying difficult passages, and exploring the continuing relevance of Romans. As with other volumes in the well-received Encountering Biblical Studies series, this book is designed for the undergraduate classroom and includes pedagogical aids such as photos and sidebars. A test bank for professors is available through Baker Academic's Textbook eSources.

Gold Experience 2nd Edition is a new edition of the fast-paced course that motivates students to build the language and skills they need in the classroom, exams and the world beyond school. Topics relevant to teenagers help students bring their own experience to lessons, and learn about the wider world. Portable, powerful, and a breeze to use, Python is the popular open source object-oriented programming language used for both standalone programs and scripting applications. It is now being used by an increasing number of major organizations, including NASA and Google. Updated for Python 2.4, The Python Cookbook, 2nd Edition offers a wealth of useful code for all Python programmers, not just advanced practitioners. Like its predecessor, the new edition provides solutions to problems that Python programmers face everyday. It now includes over 200 recipes that range from simple tasks, such as working with dictionaries and list comprehensions, to complex tasks, such as monitoring a network and building a templating system. This revised version also includes new chapters on topics such as time, money, and metaprogramming. Here's a list of additional topics covered: Manipulating text Searching and sorting Working with files and the filesystem Object-oriented programming Dealing with threads and processes System administration Interacting with databases Creating user interfaces Network and web programming Processing XML Distributed programming Debugging and testing Another advantage of The Python Cookbook, 2nd Edition is its trio of authors--three well-known Python programming experts, who are highly visible on email lists and in newsgroups, and speak often at Python conferences. With scores of practical examples and pertinent background information, The Python Cookbook, 2nd Edition is the one source you need if you're looking to build efficient, flexible, scalable, and well-integrated systems. The worldwide bestseller - 1/4 million copies sold 'Written by a World Barista Champion and co-founder of the great Square Mile roasters in London, this had a lot to live up to and it certainly does. Highly recommended for anyone into their coffee and interested in finding out more about how it's grown, processed and roasted.' (Amazon customer) 'Whether you are an industry professional, a home enthusiast or anything in between, I truly believe this is a MUST read.' (Amazon customer) 'Informative, well-written and well presented. Coffee table and reference book - a winner' (Amazon customer) 'Very impressive. It's amazing how much territory is covered without overwhelming the reader. The abundant photos and images are absolutely coffee-table-worthy, but this book is so much more. I think it would be enjoyable for an obsessed coffee geek or someone who just enjoys their java.' (Amazon customer) For everyone who wants to understand more about coffee and its wonderful nuances and possibilities, this is the book to have. Coffee has never been better, or more interesting, than it is today. Coffee producers have access to more varieties and techniques than ever before and we, as consumers, can share in that expertise to make sure the coffee we drink is the best we can find. Where coffee comes from, how it was harvested, the roasting process and the water used to make the brew are just a few of the factors that influence the taste of what we drink. Champion barista and coffee expert James Hoffmann examines these key factors, looking at varieties of coffee, the influence of terroir, how it is harvested and processed, the roasting methods used, through to the way in which the beans are brewed. Country by country - from Bolivia to Zambia - he then identifies key characteristics and the methods that determine the quality of that country's output. Along the way we learn about everything from the development of the espresso machine, to why strength guides on supermarket coffee are really not good news. This is the first book to chart the coffee production of over 35 countries, encompassing knowledge never previously published outside the coffee industry.

Twitter is not just for talking about your breakfast anymore. It's become an indispensable communications tool for businesses, non-profits, celebrities, and people around the globe. With the second edition of this friendly, full-color guide, you'll quickly get up to speed not only on standard features, but also on new options and nuanced uses that will help you tweet with confidence. Co-written by two widely recognized Twitter experts, The Twitter Book is packed with all-new real-world examples, solid advice, and clear explanations guaranteed to turn you into a power user. Use Twitter to connect with colleagues, customers, family, and friends Stand out on Twitter Avoid common gaffes and pitfalls Build a critical communications channel with Twitter—and use the best third-party tools to manage it. Want to learn how to use Twitter like a pro? Get the book that readers and critics alike rave about. A new, enlarged edition of the bestselling leadership guide, with extensive new material. "Gets right to the point: put [transit] where the people are...The author combines detailed knowledge and a refreshing frankness...Keep this book within easy reach." -Planning

In some US and Canadian cities, transit has quietly been expanding and improving over the last few years, despite funding and ridership challenges. How do we assess the advances and failures of our current systems to move forward strategically and wisely? The first edition of Trains, Buses, People was dubbed "a transit wonk's bible" and guided "a smarter conversation about urban transit" in the US. This second edition is fully updated and expanded to include eight Canadian cities and two new US cities (Indianapolis and San Juan, Puerto Rico). In Trains, Buses, People, Second Edition: An Opinionated Atlas of US and Canadian Transit, transit expert and "transportation hero" Christof Spieler provides a new section on inclusivity to help agencies understand how to welcome riders regardless of race, gender, income, or disability. Select cities include new maps overlaying transit and poverty data, and systems that have started construction since the first edition in 2018 have been added. Other new sections address network typologies, guideway types, station types, and fares. Spieler has spent over a decade advocating for transit as a writer, community leader, urban planner, transit board member, and enthusiast. He strongly believes that just about anyone—regardless of training or

experience—can identify what makes good transit with the right information. In the fun, accessible, and visually appealing *Trains, Buses, People, Second Edition: An Opinionated Atlas of US and Canadian Transit*, Spieler shows how cities can build successful transit. He profiles the 49 metropolitan areas in the US and eight metropolitan areas in Canada that have rail transit or BRT, using data, photos, and maps for easy comparison. Spieler ranks the best and worst systems and he offers analysis of how geography, politics, and history complicate transit planning. He shows how the unique circumstances of every city have resulted in very different transit systems. *Trains, Buses, People, Second Edition* is intended for non-experts—it will help any citizen, professional, or policymaker with a vested interest evaluate a transit proposal and understand what makes transit effective. It shows that it is possible, with the right tools, to build good transit.

Assembly is a low-level programming language that's one step above a computer's native machine language. Although assembly language is commonly used for writing device drivers, emulators, and video games, many programmers find its somewhat unfriendly syntax intimidating to learn and use. Since 1996, Randall Hyde's *The Art of Assembly Language* has provided a comprehensive, plain-English, and patient introduction to 32-bit x86 assembly for non-assembly programmers. Hyde's primary teaching tool, High Level Assembler (or HLA), incorporates many of the features found in high-level languages (like C, C++, and Java) to help you quickly grasp basic assembly concepts. HLA lets you write true low-level code while enjoying the benefits of high-level language programming. As you read *The Art of Assembly Language*, you'll learn the low-level theory fundamental to computer science and turn that understanding into real, functional code. You'll learn how to: –Edit, compile, and run HLA programs –Declare and use constants, scalar variables, pointers, arrays, structures, unions, and namespaces –Translate arithmetic expressions (integer and floating point) –Convert high-level control structures

This much anticipated second edition of *The Art of Assembly Language* has been updated to reflect recent changes to HLA and to support Linux, Mac OS X, and FreeBSD. Whether you're new to programming or you have experience with high-level languages, *The Art of Assembly Language, 2nd Edition* is your essential guide to learning this complex, low-level language. Widely considered one of the best practical guides to programming, Steve McConnell's original *CODE COMPLETE* has been helping developers write better software for more than a decade. Now this classic book has been fully updated and revised with leading-edge practices—and hundreds of new code samples—illustrating the art and science of software construction. Capturing the body of knowledge available from research, academia, and everyday commercial practice, McConnell synthesizes the most effective techniques and must-know principles into clear, pragmatic guidance. No matter what your experience level, development environment, or project size, this book will inform and stimulate your thinking—and help you build the highest quality code. Discover the timeless techniques and strategies that help you: Design for minimum complexity and maximum creativity Reap the benefits of collaborative development Apply defensive programming techniques to reduce and flush out errors Exploit opportunities to refactor—or evolve—code, and do it safely Use construction practices that are right-weight for your project Debug problems quickly and effectively Resolve critical construction issues early and correctly Build quality into the beginning, middle, and end of your project

The defacto standard - a must-have for all LISP programmers. In this greatly expanded edition of the defacto standard, you'll learn about the nearly 200 changes already made since original publication - and find out about gray areas likely to be revised later. Written by the Vice- Chairman of X3J13 (the ANSI committee responsible for the standardization of Common Lisp) and co-developer of the language itself, the new edition contains the entire text of the first edition plus six completely new chapters. They cover: - CLOS, the Common Lisp Object System, with new features to support function overloading and object-oriented programming, plus complete technical specifications * Loops, a powerful control structure for multiple variables * Conditions, a generalization of the error signaling mechanism * Series and generators * Plus other subjects not part of the ANSI standards but of interest to professional programmers. Throughout, you'll find fresh examples, additional clarifications, warnings, and tips - all presented with the author's customary vigor and wit.

In the first edition of *Beyond Leveled Books*, Franki Sibberson and Karen Szymusiak, offered a much-needed perspective on moving transitional readers from the basic supports of leveling to independent book selection. Seven years later, drawing on their continued research and expanding roles as authors and literacy consultants, Franki and Karen, along with colleague Lisa Koch, present a new updated and expanded edition of this "useful and eye-opening book." *Education Reviews, 2001*] In *Beyond Leveled Books, Second Edition* the authors provide even more resources to help teachers understand and meet the needs of transitional readers. The key topic of series books has been revised and enlarged, with charts outlining new series with the challenges they pose and supports readers need. New lessons have been added, and most chapters now include a related article from a literacy expert. Some of the contributors include Kathy Collins, Larry Swartz, and Mary Lee Hahn. The book also features an entirely new section covering grades K-1, that explores the uses and limitations of leveled texts in primary reading instruction. Among the highlights of this new section are ideas for how to organize your classroom library and a list of great books to use alongside leveled text in supporting new readers. Packed with examples of classroom instruction, sample mini-lessons, strategies for small-group instruction, assessment techniques, and student work, this new edition expands what was once a great little book that filled a gap for teachers in intermediate grades into an essential resource for independent reading instruction from grades K-5. This bestselling introductory textbook (now in a new edition) from Nobel laureate, New York Times columnist and Principles lecturer Paul Krugman, helps introduce the fundamental principles of macroeconomics to all kinds of students. This multi-media pack contains the print textbook and LaunchPad access for an additional £5 per student. LaunchPad is an interactive online resource that helps students achieve better results. LaunchPad combines an interactive e-book with high-quality multimedia content and ready-made assessment options, including LearningCurve, our adaptive quizzing resource, to engage your students and develop their understanding. Unique LaunchPad features included in *Macroeconomics*: • Pre-built Units for each chapter, curated by experienced educators, with media for that chapter organized and ready to assign or customize to suit your course. • Intuitive and useful analytics, with a Gradebook that lets you see how your class is doing individually and as a whole. • A streamlined and intuitive interface that lets you build an entire course in minutes. LearningCurve in Launchpad In a game-like format, LearningCurve adaptive and formative quizzing provides an effective way

to get students involved in the coursework. It offers:

- A unique learning path for each student, with quizzes shaped by each individual's correct and incorrect answers.
- A Personalized Study Plan, to guide students' preparation for class and for exams.
- Feedback for each question with live links to relevant e-book pages, guiding students to the reading they need to do to improve their areas of weakness.

For more information on LaunchPad including how to access our support centre, and watch our video tutorials, please visit [here](#). To request a demo click [here](#).

Discusses subjects ranging from needle sizes and yarn weights to curling edges, chart reading, tight ribbing, and dropped stitches, in a question-and-answer format. The high-level language of R is recognized as one of the most powerful and flexible statistical software environments, and is rapidly becoming the standard setting for quantitative analysis, statistics and graphics. R provides free access to unrivalled coverage and cutting-edge applications, enabling the user to apply numerous statistical methods ranging from simple regression to time series or multivariate analysis. Building on the success of the author's bestselling *Statistics: An Introduction using R*, *The R Book* is packed with worked examples, providing an all inclusive guide to R, ideal for novice and more accomplished users alike. The book assumes no background in statistics or computing and introduces the advantages of the R environment, detailing its applications in a wide range of disciplines. Provides the first comprehensive reference manual for the R language, including practical guidance and full coverage of the graphics facilities. Introduces all the statistical models covered by R, beginning with simple classical tests such as chi-square and t-test. Proceeds to examine more advanced methods, from regression and analysis of variance, through to generalized linear models, generalized mixed models, time series, spatial statistics, multivariate statistics and much more. *The R Book* is aimed at undergraduates, postgraduates and professionals in science, engineering and medicine. It is also ideal for students and professionals in statistics, economics, geography and the social sciences. The best-selling Python book in the world, with over 1 million copies sold! A fast-paced, no-nonsense, updated guide to programming in Python. If you've been thinking about learning how to code or picking up Python, this internationally bestselling guide to the most popular programming language is your quickest, easiest way to get started and go! Even if you have no experience whatsoever, *Python Crash Course, 2nd Edition*, will have you writing programs, solving problems, building computer games, and creating data visualizations in no time. You'll begin with basic concepts like variables, lists, classes, and loops—with the help of fun skill-strengthening exercises for every topic—then move on to making interactive programs and best practices for testing your code. Later chapters put your new knowledge into play with three cool projects: a 2D Space Invaders-style arcade game, a set of responsive data visualizations you'll build with Python's handy libraries (Pygame, Matplotlib, Plotly, Django), and a customized web app you can deploy online. Why wait any longer? Start your engine and code!

A comprehensive user's guide to Inkscape, a vector illustration application. Dmitry Kirsanov, a former core Inkscape developer, shares his knowledge of Inkscape's inner workings as he shows how to use Inkscape to draw with various tools, work with objects, apply realistic and artistic effects, and more. Step-by-step task-based tutorials show you how to create business cards, animations, technical and artistic drawings, and graphic assets for games. This second edition covers the new tools, improved text features, advanced new path effects and filters, as well as many new UI conveniences in Inkscape 1.0. A new chapter describes Inkscape's extensions for both users and developers. Learn how to:

- Navigate the canvas and customize your workspace and views
- Create new objects and transform, style, clone, and combine them
- Use gradients, patterns, filters, and path effects to liven up your work
- Work with layers, groups, object order, and locks to control your artwork
- View and manipulate your document's structure with the XML Editor and the new Objects dialog
- Export your work to various formats

Take advantage of Drupal's vast collection of community-contributed modules and discover how they make this web framework unique and valuable. With this guide, you'll learn how to combine modules in interesting ways (with minimal code-wrangling) to develop several community-driven websites—including a job posting board, photo gallery, online store, product review database, and event calendar. The second edition focuses on Drupal 7, the latest version of this open source system. Each project spans an entire chapter, with step-by-step "recipes" to help you build out the precise functionality the site requires. With this book, developers new to Drupal will gain experience through a hands-on introduction, and experienced Drupal developers will learn real-world best practices. Learn Drupal's concepts and building blocks, and how everything works together. Hit the ground running—build your first Drupal site hands-on. Explore solutions that meet each project's requirements, and discover why specific modules were selected. Understand the projects through case studies, including the client's needs and desires. Learn how to configure modules with a bird's-eye view of how they work. Discover new modules, including Drupal Commerce, Media, and Workbench.

Alcoholics Anonymous (also known as the Big Book in recovery circles) sets forth cornerstone concepts of recovery from alcoholism and tells the stories of men and women who have overcome the disease. The significantly expanded and updated new edition of a widely used text on reinforcement learning, one of the most active research areas in artificial intelligence. Reinforcement learning, one of the most active research areas in artificial intelligence, is a computational approach to learning whereby an agent tries to maximize the total amount of reward it receives while interacting with a complex, uncertain environment. In *Reinforcement Learning*, Richard Sutton and Andrew Barto provide a clear and simple account of the field's key ideas and algorithms. This second edition has been significantly expanded and updated, presenting new topics and updating coverage of other topics. Like the first edition, this second edition focuses on core online learning algorithms, with the more mathematical material set off in shaded boxes. Part I covers as much of reinforcement learning as possible without going beyond the tabular case for which exact solutions can be found. Many algorithms presented in this part are new to the second edition, including UCB, Expected Sarsa, and Double Learning. Part II extends these ideas to function approximation, with new sections on such topics as artificial neural networks and the Fourier basis, and offers expanded treatment of off-policy learning and policy-gradient methods. Part III has new chapters on reinforcement learning's relationships to psychology and neuroscience, as well as an updated case-studies chapter including AlphaGo and AlphaGo Zero, Atari game playing, and IBM Watson's wagering strategy. The final chapter discusses the future societal impacts of reinforcement learning. The first edition of *The Rules of Life: A Personal Code for Living a Better, Happier, More Successful Life* became a global phenomenon, topping bestseller charts around the world. This revised

edition includes nine new rules to take you further, faster. Author Richard Templar brings together 106 practical rules that happy, successful people follow, even if they've never thought about it. These are realistic, commonsense things you can do differently, starting today... small things that make a powerful difference. Templar offers real wisdom on: Deciding what's important and what isn't Focusing on changes you really can make Using your intuition Learning positive lessons from your regrets Having great dreams and making practical plans Staying young Forgiving without becoming a pushover Follow The Rules of Life. You'll feel better. You'll be a better friend, partner, and parent. And you'll leave the world a better place. Does your ecommerce site attract visitors but fail to convert enough of them into paying customers? Are your sales numbers not where you want? Have you got an ecommerce site but not yet spent any time on improving the design? If it's time to upgrade your website's user experience then *Designing Ecommerce Websites* is the only book to tell you exactly how to do it. It provides you with 66 guidelines on how to best use every element on each page of an ecommerce website. This book contains the results of a decade's worth of UX design experience, and several years spent consulting with a wide range of different ecommerce startups. It is based on knowledge learned from user behaviour data and running many different usability tests. It tells you what works in reality, not in theory. The book itself was born from teaching the principles in workshops for over four years. These are principles that are useful to a range of job roles (not just designers) and no matter what your experience level. This book will take you step by step through the ecommerce funnel that applies to almost all ecommerce sites via scannable text and simple illustrations. It's a reference book that is designed to be easy to pick up and quickly learn from. Design LANDING pages that stop users from being confused and bouncing; Create LISTINGS that help your users find a product they actually want to buy; Design PRODUCT pages that don't leave the users with any fears about buying from you; Develop a CHECKOUT flow that results in more successful payments; And learn MORE advice about the other key pages on an ecommerce site. This is the second edition of the book and it features completely rewritten and updated advice for 2019, 15 totally new guidelines, and links to further reading for every guideline (so you can learn even more). The first edition was an Amazon Kindle bestseller in the ecommerce and technology business categories. This lively, engaging introduction to the New Testament is critical yet faith-friendly, lavishly illustrated, and accompanied by a variety of pedagogical aids, including sidebars, maps, tables, charts, diagrams, and suggestions for further reading. The full-color interior features art from around the world that illustrates the New Testament's impact on history and culture. The first edition has been well received (over 60,000 copies sold). This new edition has been thoroughly revised in response to professor feedback and features an updated interior design. It offers expanded coverage of the New Testament world in a new chapter on Jewish backgrounds, features dozens of new works of fine art from around the world, and provides extensive new online material for students and professors available through Baker Academic's Textbook eSources. See history. Understand history. Praised by instructors and students alike, the first edition of *Visions of America* has brought history to life for a generation of visual learners-and has shown how competing visions of America have shaped our nation's past. We've made the second edition of this program even better by adding engaging new features and even easier access to new teaching resources. And, thorough integration with the new MyHistoryLab enables instructors to personalize learning for each student. A better teaching and learning experience This program will provide a better teaching and learning experience-for you and your students. Here's how: Personalize Learning -- The new MyHistoryLab delivers proven results in helping students succeed, provides engaging experiences that personalize learning, and comes from a trusted partner with educational expertise and a deep commitment to helping students and instructors achieve their goals. Improve Critical Thinking -- Chapter openers and end-of-chapter study materials that are tied to MyHistoryLab combine visual sources, narrative, and questions to help students study effectively. Engage Students -- Features focusing on visions that have shaped America and images are integrated with the new MyHistoryLab for a comprehensive learning program. Support Instructors -- MyHistoryLab, Annotated Instructor's eText, MyHistoryLab Instructor's Guide, Teaching Images with Teaching Notes, Class Preparation Tool, Instructor's Manual, MyTest, and PowerPoints are available to be packaged with this text. For volume one of this text, search ISBN-10: 0205092675 For the combined volume of this test, search ISBN-10: 0205092667 Note: MyHistoryLab does not come automatically packaged with this text. To purchase MyHistoryLab, please visit: www.myhistorylab.com or you can purchase a ValuePack of the text + MyHistorylab (at no additional cost): ValuePack ISBN-10: 1256463590 / ValuePack ISBN-13: 9781256463597. All new Phd's hope that their dissertations can become books. But a dissertation is written for a committee and a book for the larger world. William Germano's *From Dissertation to Book* is the essential guide for academic writers who want to revise a doctoral thesis for publication. The author of *Getting It Published*, Germano draws upon his extensive experience in academic publishing to provide writers with a state-of-the-art view of how to turn a dissertation into a manuscript that publishers will notice. Acknowledging first that not all theses can become books, Germano shows how some dissertations might have a better life as one or more journal articles or as chapters in a newly conceived book. But even dissertations strong enough to be published as books first need to become book manuscripts, and at the heart of *From Dissertation to Book* is the idea that revising the dissertation is a fundamental process of adapting from one genre of writing to another. Germano offers clear guidance on how to do just this. Writers will find advice on such topics as rethinking the table of contents, taming runaway footnotes, shaping chapter length, and confronting the limitations of jargon, alongside helpful timetables for light or heavy revision. With crisp directives, engaging examples, and a sympathetic eye for the foibles of academic writing, *From Dissertation to Book* reveals to recent PhD's the process of careful and thoughtful revision—a truly invaluable skill as they grow into their new roles as professional writers.

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